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Subject: [PATCH v2 09/15] NFSd: make nfsd4\_manager allocated per network namespace context.

Posted by Stanislav Kinsbursky on Wed, 25 Jul 2012 12:56:58 GMT

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Signed-off-by: Stanislav Kinsbursky <[skinsbursky@parallels.com](mailto:skinsbursky@parallels.com)>

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```
fs/nfsd/netns.h    |  2 ++
fs/nfsd/nfs4state.c | 32 ++++++-----+
2 files changed, 21 insertions(+), 13 deletions(-)
```

```
diff --git a/fs/nfsd/netns.h b/fs/nfsd/netns.h
```

```
index 3936563..e99767d 100644
```

```
--- a/fs/nfsd/netns.h
```

```
+++ b/fs/nfsd/netns.h
```

```
@@ -34,6 +34,8 @@ struct nfsd_net {
```

```
    struct cache_detail *idtoname_cache;
```

```
    struct cache_detail *nametoid_cache;
```

```
+
```

```
+    struct lock_manager nfsd4_manager;
```

```
};
```

```
extern int nfsd_net_id;
```

```
diff --git a/fs/nfsd/nfs4state.c b/fs/nfsd/nfs4state.c
```

```
index ab0a02a..fad2408 100644
```

```
--- a/fs/nfsd/nfs4state.c
```

```
+++ b/fs/nfsd/nfs4state.c
```

```
@@ -45,6 +45,8 @@
```

```
#include "vfs.h"
```

```
#include "current_stateid.h"
```

```
+#include "netns.h"
```

```
+
```

```
#define NFSDBG_FACILITY      NFSDBG_PROC
```

```
/* Globals */
```

```
@@ -3115,22 +3117,21 @@ out:
```

```
    return status;
```

```
}
```

```
-static struct lock_manager nfsd4_manager = {
```

```
-};
```

```
-
```

```
    static bool grace_ended;
```

```
    static void
```

```
-nfsd4_end_grace(void)
```

```

+nfsd4_end_grace(struct net *net)
{
+ struct nfsd_net *nn = net_generic(net, nfsd_net_id);
+
/* do nothing if grace period already ended */
if (grace_ended)
    return;

dprintk("NFSD: end of grace period\n");
grace_ended = true;
- nfsd4_record_grace_done(&init_net, boot_time);
- locks_end_grace(&nfsd4_manager);
+ nfsd4_record_grace_done(net, boot_time);
+ locks_end_grace(&nn->nfsd4_manager);
/*
 * Now that every NFSv4 client has had the chance to recover and
 * to see the (possibly new, possibly shorter) lease time, we
@@ -3153,7 +3154,7 @@ nfs4_laundromat(void)
nfs4_lock_state();

dprintk("NFSD: laundromat service - starting\n");
- nfsd4_end_grace();
+ nfsd4_end_grace(&init_net);
INIT_LIST_HEAD(&reaplist);
spin_lock(&client_lock);
list_for_each_safe(pos, next, &client_lru) {
@@ -4687,6 +4688,8 @@ set_max_delegations(void)
int
nfs4_state_start(void)
{
+ struct net *net = &init_net;
+ struct nfsd_net *nn = net_generic(net, nfsd_net_id);
int ret;

/*
@@ -4696,10 +4699,10 @@ nfs4_state_start(void)
 * to that instead and then do most of the rest of this on a per-net
 * basis.
*/
- get_net(&init_net);
- nfsd4_client_tracking_init(&init_net);
+ get_net(net);
+ nfsd4_client_tracking_init(net);
boot_time = get_seconds();
- locks_start_grace(&nfsd4_manager);
+ locks_start_grace(&nn->nfsd4_manager);
grace_ended = false;
printk(KERN_INFO "NFSD: starting %ld-second grace period\n",

```

```
nfsd4_grace);
@@ -4722,8 +4725,8 @@ nfs4_state_start(void)
out_free_laundry:
    destroy_workqueue(laundry_wq);
out_recovery:
- nfsd4_client_tracking_exit(&init_net);
- put_net(&init_net);
+ nfsd4_client_tracking_exit(net);
+ put_net(net);
    return ret;
}

@@ -4764,9 +4767,12 @@ __nfs4_state_shutdown(void)
void
nfs4_state_shutdown(void)
{
+ struct net *net = &init_net;
+ struct nfsd_net *nn = net_generic(net, nfsd_net_id);
+
    cancel_delayed_work_sync(&laundromat_work);
    destroy_workqueue(laundry_wq);
- locks_end_grace(&nfsd4_manager);
+ locks_end_grace(&nn->nfsd4_manager);
    nfs4_lock_state();
    __nfs4_state_shutdown();
    nfs4_unlock_state();
```

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