
Subject: [PATCH v2 06/15] Lockd: add more debug to host shutdown functions

Posted by [Stanislav Kinsbursky](#) on Wed, 25 Jul 2012 12:56:35 GMT

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fs/lockd/host.c | 4 ++--

1 files changed, 2 insertions(+), 2 deletions(-)

diff --git a/fs/lockd/host.c b/fs/lockd/host.c

index 8cbf53d..0084ab8 100644

--- a/fs/lockd/host.c

+++ b/fs/lockd/host.c

@@ -608,11 +608,10 @@ nlm_shutdown_hosts_net(struct net *net)

struct hlist_node *pos;

struct nlm_host *host;

- dprintk("lockd: shutting down host module\n");
mutex_lock(&nlm_host_mutex);

/* First, make all hosts eligible for gc */

- dprintk("lockd: nuking all hosts...\n");
+ dprintk("lockd: nuking all hosts in net %p...\n", net);
for_each_host(host, pos, chain, nlm_server_hosts) {
if (net && host->net != net)
continue;

@@ -637,6 +636,7 @@ nlm_shutdown_hosts_net(struct net *net)

void

nlm_shutdown_hosts(void)

{

+ dprintk("lockd: shutting down host module\n");
nlm_shutdown_hosts_net(NULL);
}
