
Subject: [PATCH v2 06/15] Lockd: add more debug to host shutdown functions

Posted by Stanislav Kinsbursky on Wed, 25 Jul 2012 12:56:35 GMT

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fs/lockd/host.c | 4 +---
1 files changed, 2 insertions(+), 2 deletions(-)

```
diff --git a/fs/lockd/host.c b/fs/lockd/host.c
index 8cbf53d..0084ab8 100644
--- a/fs/lockd/host.c
+++ b/fs/lockd/host.c
@@ -608,11 +608,10 @@ nlm_shutdown_hosts_net(struct net *net)
    struct hlist_node *pos;
    struct nlm_host *host;

- dprintk("lockd: shutting down host module\n");
  mutex_lock(&nlm_host_mutex);

 /* First, make all hosts eligible for gc */
- dprintk("lockd: nuking all hosts...\n");
+ dprintk("lockd: nuking all hosts in net %p...\n", net);
  for_each_host(host, pos, chain, nlm_server_hosts) {
    if (net && host->net != net)
      continue;
@@ -637,6 +636,7 @@ nlm_shutdown_hosts_net(struct net *net)
 void
 nlm_shutdown_hosts(void)
{
+ dprintk("lockd: shutting down host module\n");
  nlm_shutdown_hosts_net(NULL);
}
```
