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Subject: Re: [PATCH] fix bad behavior in use\_hierarchy file  
Posted by [Ying Han](#) on Mon, 23 Jul 2012 17:22:03 GMT  
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On Tue, Jun 26, 2012 at 12:56 AM, Michal Hocko <[mhocko@suse.cz](mailto:mhocko@suse.cz)> wrote:  
> [Adding Ying to CC - they are using hierarchies AFAIU in their workloads]

Sorry for late ( a month late ) to the thread.

Our current production today doesn't support multi-hierarchy setup for memcg, and all the cgroups are flat under root at least on the memory resource perspective. However, we do have use\_hierarchy set to 1 to root cgroup upfront.

On the other hand, we started exploring nested cgroup since the flat configuration doesn't fulfill all our usecases. In that case, we will have configurations like: root-> A -> B -> C ( not sure about C but at least level to B). Of course, we will have use\_hierarchy set to 1 on each level, and the mixed setting won't happen AFAIK.

--Ying

>  
> On Mon 25-06-12 13:49:08, Tejun Heo wrote:  
> [...]  
>> A bit of delta but is there any chance we can either deprecate  
>> .use\_hierarhcy or at least make it global toggle instead of subtree  
>> thing?  
>  
> So what you are proposing is to have all subtrees of the root either  
> hierarchical or not, right?  
>  
>> This seems needlessly complicated. :(  
>  
> Toggle wouldn't help much I am afraid. We would still have to  
> distinguish (non)hierarchical cases. And I am not sure we can make  
> everything hierarchical easily.  
> Most users (from my experience) ignored use\_hierarchy for some reasons  
> and the end results might be really unexpected for them if they used  
> deeper subtrees (which might be needed due to combination with other  
> controller(s)).  
> --  
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