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Subject: [PATCH v4 22/25] slab: slab-specific propagation changes.

Posted by Glauber Costa on Mon, 18 Jun 2012 10:28:15 GMT

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When a parent cache does tune\_cpcache, we need to propagate that to the children as well. For that, we unfortunately need to tap into the slab core.

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```
mm/slab.c      | 28 ++++++-----+
mm/slab_common.c |  1 +
2 files changed, 28 insertions(+), 1 deletion(-)
```

```
diff --git a/mm/slab.c b/mm/slab.c
index 4951c81..c280dc6 100644
--- a/mm/slab.c
+++ b/mm/slab.c
@@ -3874,7 +3874,7 @@ static void do_ccupdate_local(void *info)
}

/* Always called with the slab_mutex held */
-static int do_tune_cpcache(struct kmem_cache *cachep, int limit,
+static int __do_tune_cpcache(struct kmem_cache *cachep, int limit,
    int batchcount, int shared, gfp_t gfp)
{
    struct ccupdate_struct *new;
@@ -3917,6 +3917,32 @@ static int do_tune_cpcache(struct kmem_cache *cachep, int limit,
    return alloc_kmemlist(cachep, gfp);
}

+static int do_tune_cpcache(struct kmem_cache *cachep, int limit,
+    int batchcount, int shared, gfp_t gfp)
+{
+    int ret;
+    #ifdef CONFIG_CGROUP_MEM_RES_CTLR_KMEM
+    struct kmem_cache *c;
+    struct mem_cgroup_cache_params *p;
+    #endif
+
+    ret = __do_tune_cpcache(cachep, limit, batchcount, shared, gfp);
+    #ifdef CONFIG_CGROUP_MEM_RES_CTLR_KMEM
+    if (slab_state < FULL)
```

```

+ return ret;
+
+ if ((ret < 0) || (cachep->memcg_params.id == -1))
+ return ret;
+
+ list_for_each_entry(p, &cachep->memcg_params.sibling_list, sibling_list) {
+ c = container_of(p, struct kmem_cache, memcg_params);
+ /* return value determined by the parent cache only */
+ __do_tune_cpucache(c, limit, batchcount, shared, gfp);
+
+ }
#endif
+ return ret;
+}
+
/* Called with slab_mutex held always */
static int enable_cpucache(struct kmem_cache *cachep, gfp_t gfp)
{
diff --git a/mm/slab_common.c b/mm/slab_common.c
index b424b28..a8557e8 100644
--- a/mm/slab_common.c
+++ b/mm/slab_common.c
@@ -155,6 +155,7 @@ kmem_cache_create_memcg(struct mem_cgroup *memcg, const char
 *name, size_t size,
 s->flags = flags;
 s->align = calculate_alignment(flags, align, size);
 #ifdef CONFIG_CGROUP_MEM_RES_CTLR_KMEM
+ s->memcg_params.id = -1; /* not registered yet */
 s->memcg_params.memcg = memcg;
 s->memcg_params.parent = parent_cache;
#endif
--

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1.7.10.2

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