
Subject: Re: How to provide access between Virtual servers

Posted by [Vasily Tarasov](#) on Fri, 21 Jul 2006 14:15:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

This is quick analysis.

Chain FORWARD (policy DROP 0 packets, 0 bytes)

pkts	bytes	target	prot	opt	in	out	source	destination	
3595	331K	eth0_fwd	all	--	eth0	*	0.0.0.0/0	0.0.0.0/0	
4006	2992K	venet0_fwd	all	--	venet0	*	0.0.0.0/0	0.0.0.0/0	
0	0	eth1_fwd	all	--	eth1	*	0.0.0.0/0	0.0.0.0/0	
0	0	Reject	all	--	*	*	0.0.0.0/0	0.0.0.0/0	
0	0	LOG	all	--	*	*	0.0.0.0/0	0.0.0.0/0	LOG flags 0 level 6 prefix
`Shorewall:FORWARD:REJECT:'									
0	0	reject	all	--	*	*	0.0.0.0/0	0.0.0.0/0	

You can see the string "Shorewall:FORWARD:REJECT" - that is what in your error message, thus packets are dropped here. Therefore the packet isn't caught by the rule "venet0_fwd". Look at it:

Chain venet0_fwd (1 references)

pkts	bytes	target	prot	opt	in	out	source	destination	state
199	15876	dynamic	all	--	*	*	0.0.0.0/0	0.0.0.0/0	INVALID,NEW
4006	2992K	venet2all	all	--	*	eth0	0.0.0.0/0	0.0.0.0/0	
0	0	venet2all	all	--	*	eth1	0.0.0.0/0	0.0.0.0/0	

Really! out equals eth0 and eth1, but in our case, when two VEs speake, out must equals venet0 too.
