
Subject: [PATCH 0/4] Proposed slab patches as basis for memcg

Posted by [Glauber Costa](#) on Thu, 14 Jun 2012 12:17:20 GMT

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Hi,

These four patches are sat in my tree for kmem memcg work. All of them are preparation patches that touch the allocators to make them more consistent, allowing me to later use them from common code.

In this current form, they are supposed to be applied after Cristoph's series. They are not, however, dependent on it.

Glauber Costa (4):

slab: rename gfpflags to allocflags

provide a common place for initcall processing in kmem_cache

slab: move FULL state transition to an initcall

make CFLGS_OFF_SLAB visible for all slabs

```
include/linux/slab.h      | 2 ++
include/linux/slab_def.h | 2 +-
mm/slab.c                 | 40 ++++++-----
mm/slab.h                 | 1 +
mm/slab_common.c         | 5 +++++
mm/slob.c                 | 5 +++++
mm/slub.c                 | 4 +---
7 files changed, 34 insertions(+), 25 deletions(-)
```

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1.7.10.2
