Subject: [PATCH 0/4] Proposed slab patches as basis for memcg

Posted by Glauber Costa on Thu, 14 Jun 2012 12:17:20 GMT

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Hi,

These four patches are sat in my tree for kmem memcg work.
All of them are preparation patches that touch the allocators
to make them more consistent, allowing me to later use them
from common code.

In this current form, they are supposed to be applied after
Cristoph's series. They are not, however, dependent on it.

Glauber Costa (4):
  slab: rename gfpflags to allocflags
  provide a common place for initcall processing in kmem_cache
  slab: move FULL state transition to an initcall
  make CFLGS_OFF_SLAB visible for all slabs

```
 include/linux/slab.h     |   2 ++
 include/linux/slab_def.h |   2 +-
 mm/slab.c                |  40 +++++++++++++++++++++--------------------
 mm/slab.h                |   1 +
 mm/slab_common.c         |   5 +++++
 mm/slob.c                |   5 +++++
 mm/slub.c                |   4 +---
 7 files changed, 34 insertions(+), 25 deletions(-)
```

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1.7.10.2