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Subject: Re: [PATCH v3 3/6] expose fine-grained per-cpu data for cpucct stats  
Posted by [Glauber Costa](#) on Wed, 30 May 2012 13:26:24 GMT

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On 05/30/2012 04:48 PM, Paul Turner wrote:

>> > Now, if you guys are okay with a file per-cpu, I can do it as well.  
>> > It pollutes the filesystem, but at least protects against the fact that this  
>> > is kmalloc-backed.  
>> >  
> As I prefaced, I'm not sure there's much that can be trivially done  
> about it. This is really a fundamental limitation of how read\_map()  
> works.  
>  
> What we really need is a proper seq\_file exposed through cftypes.

Tejun, would you be okay with an interface that exports somehow the raw  
seq\_file in cgroups ?

This way we could call s\_show for each cpu and get away with the memory  
usage problem, I presume

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