
Subject: Re: [PATCH v3 1/6] measure exec_clock for rt sched entities

Posted by [Glauber Costa](#) on Wed, 30 May 2012 10:42:35 GMT

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On 05/30/2012 02:42 PM, Peter Zijlstra wrote:

> On Wed, 2012-05-30 at 14:32 +0400, Glauber Costa wrote:

```
>>>> + for_each_sched_rt_entity(rt_se) {
>>>> +     rt_rq = rt_rq_of_se(rt_se);
>>>> +     schedstat_add(rt_rq, exec_clock, delta_exec);
>>>> + }
```

```
>>>> +
>>>> +     if (!rt_bandwidth_enabled())
>>>>         return;
>>>>
```

```
>>>
>>> See, this just makes me sad.. you now have a double
>>> for_each_sched_rt_entity() loop.
```

```
>>
>> The way I read the rt.c code, it is called from enqueue_task_rt only
>> once.
```

```
>
> Ah, what I meant was, right after that !rt_bandwidth_enabled() muck we
> do another for_each_sched_rt_entity() walk.
I guess I can fold it there...
```
