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Subject: Re: [PATCH v3 1/6] measure exec\_clock for rt sched entities

Posted by [Peter Zijlstra](#) on Wed, 30 May 2012 10:42:35 GMT

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On Wed, 2012-05-30 at 14:32 +0400, Glauber Costa wrote:

```
> > + for_each_sched_rt_entity(rt_se) {
> > +     rt_rq = rt_rq_of_se(rt_se);
> > +     schedstat_add(rt_rq, exec_clock, delta_exec);
> > + }
> > +
> > if (!rt_bandwidth_enabled())
> >     return;
> >
> > See, this just makes me sad.. you now have a double
> > for_each_sched_rt_entity() loop.
>
> The way I read the rt.c code, it is called from enqueue_task_rt only
> once.
```

Ah, what I meant was, right after that !rt\_bandwidth\_enabled() muck we do another for\_each\_sched\_rt\_entity() walk.

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