
Subject: [PATCH v3 1/6] measure exec_clock for rt sched entities

Posted by [Glauber Costa](#) on Wed, 30 May 2012 09:48:32 GMT

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For simetry with the cfq tasks, measure exec_clock for the rt sched entities (rt_se).

This can be used in a number of fashions. For instance, to compute total cpu usage in a cgroup that is generated by rt tasks.

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CC: Paul Turner <pjt@google.com>

```
kernel/sched/rt.c | 5 +++++
kernel/sched/sched.h | 1 +
2 files changed, 6 insertions(+)
```

```
diff --git a/kernel/sched/rt.c b/kernel/sched/rt.c
```

```
index c5565c3..30ee4e2 100644
```

```
--- a/kernel/sched/rt.c
```

```
+++ b/kernel/sched/rt.c
```

```
@@ -919,6 +919,11 @@ static void update_curr_rt(struct rq *rq)
```

```
    sched_rt_avg_update(rq, delta_exec);
```

```
+ for_each_sched_rt_entity(rt_se) {
```

```
+   rt_rq = rt_rq_of_se(rt_se);
```

```
+   schedstat_add(rt_rq, exec_clock, delta_exec);
```

```
+ }
```

```
+ 
```

```
    if (!rt_bandwidth_enabled())
```

```
        return;
```

```
diff --git a/kernel/sched/sched.h b/kernel/sched/sched.h
```

```
index ba9dccf..cd2f1e1 100644
```

```
--- a/kernel/sched/sched.h
```

```
+++ b/kernel/sched/sched.h
```

```
@@ -295,6 +295,7 @@ struct rt_rq {
```

```
    struct plist_head pushable_tasks;
```

```
    #endif
```

```
    int rt_throttled;
```

```
+ u64 exec_clock;
```

```
    u64 rt_time;
```

```
    u64 rt_runtime;
```

```
    /* Nests inside the rq lock: */
```

```
--
```

