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Subject: [PATCH v4] NFS: get client net after idr allocation  
Posted by [Stanislav Kinsbursky](#) on Tue, 22 May 2012 14:52:56 GMT  
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Allocation can fail. So instead of put net in case of failure, get net after allocation.

Signed-off-by: Stanislav Kinsbursky <[skinsbursky@parallels.com](mailto:skinsbursky@parallels.com)>

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fs/nfs/client.c | 3 ++-

1 files changed, 2 insertions(+), 1 deletions(-)

diff --git a/fs/nfs/client.c b/fs/nfs/client.c

index b59419a..b694971 100644

--- a/fs/nfs/client.c

+++ b/fs/nfs/client.c

@@ -172,7 +172,7 @@ static struct nfs\_client \*nfs\_alloc\_client(const struct nfs\_client\_initdata  
\*cl\_  
clp->cl\_rpcclient = ERR\_PTR(-EINVAL);

clp->cl\_proto = cl\_init->proto;  
- clp->net = get\_net(cl\_init->net);  
+ clp->net = cl\_init->net;

#ifdef CONFIG\_NFS\_V4

err = nfs\_get\_cb\_ident\_idr(clp, cl\_init->minorversion);

@@ -187,6 +187,7 @@ static struct nfs\_client \*nfs\_alloc\_client(const struct nfs\_client\_initdata  
\*cl\_

clp->cl\_minorversion = cl\_init->minorversion;

clp->cl\_mvops = nfs\_v4\_minor\_ops[cl\_init->minorversion];

#endif

+ get\_net(clp->net);  
cred = rpc\_lookup\_machine\_cred("");  
if (!IS\_ERR(cred))  
clp->cl\_machine\_cred = cred;

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