
Subject: [PATCH v4] NFS: get client net after idr allocation
Posted by Stanislav Kinsbursky on Tue, 22 May 2012 14:52:56 GMT
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Allocation can fail. So instead of put net in case of failure, get net after allocation.

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

fs/nfs/client.c | 3 ++-

1 files changed, 2 insertions(+), 1 deletions(-)

```
diff --git a/fs/nfs/client.c b/fs/nfs/client.c
index b59419a..b694971 100644
--- a/fs/nfs/client.c
+++ b/fs/nfs/client.c
@@ -172,7 +172,7 @@ static struct nfs_client *nfs_alloc_client(const struct nfs_client_initdata
 *cl_
 clp->cl_rpcclient = ERR_PTR(-EINVAL);

 clp->cl_proto = cl_init->proto;
- clp->net = get_net(cl_init->net);
+ clp->net = cl_init->net;

 #ifdef CONFIG_NFS_V4
 err = nfs_get_cb_ident_idr(clp, cl_init->minorversion);
@@ -187,6 +187,7 @@ static struct nfs_client *nfs_alloc_client(const struct nfs_client_initdata
 *cl_
 clp->cl_minorversion = cl_init->minorversion;
 clp->cl_mvops = nfs_v4_minor_ops[cl_init->minorversion];
#endif
+ get_net(clp->net);
 cred = rpc_lookup_machine_cred("*");
 if (!IS_ERR(cred))
 clp->cl_machine_cred = cred;
```
