
Subject: Re: [PATCH v3] NFS: put net on idr allocation failure
Posted by [Stanislav Kinsbursky](#) on Tue, 22 May 2012 14:46:20 GMT
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On 22.05.2012 18:45, Myklebust, Trond wrote:

> On Tue, 2012-05-22 at 18:41 +0400, Stanislav Kinsbursky wrote:

>> On 22.05.2012 18:37, Myklebust, Trond wrote:

>>> On Tue, 2012-05-22 at 12:03 +0400, Stanislav Kinsbursky wrote:

>>>> Signed-off-by: Stanislav Kinsbursky<skinsbursky@parallels.com>

>>>> ---

>>>> fs/nfs/client.c | 4 +++-

>>>> 1 files changed, 3 insertions(+), 1 deletions(-)

>>>>

>>>> diff --git a/fs/nfs/client.c b/fs/nfs/client.c

>>>> index 44cd70f..ae29d4f 100644

>>>> --- a/fs/nfs/client.c

>>>> +++ b/fs/nfs/client.c

>>>> @@ -176,8 +176,10 @@ static struct nfs_client *nfs_alloc_client(const struct
nfs_client_initdata *cl_

>>>>

>>>> #ifdef CONFIG_NFS_V4

>>>> err = nfs_get_cb_ident_idr(clp, cl_init->minorversion);

>>>> - if (err)

>>>> + if (err) {

>>>> + put_net(clp->net);

>>>> goto error_cleanup;

>>>> + }

>>>>

>>>> spin_lock_init(&clp->cl_lock);

>>>> INIT_DELAYED_WORK(&clp->cl_renewd, nfs4_renew_state);

>>>>

>>>

>>> Let's just move the actual get_net() call to the end of the function.

>>>

>>

>> Ok. But it will look a bit strange, like this:

>>

>> clp->net = net;

>> ...

>> nfs_get_cb_ident_idr

>> ...

>> get_net(clp->net)

>>

>> Or I can pass net to nfs_get_cb_ident_idr() as a parameter.

>> Which solution is more preferable&?

>

> Just put the get_net() at the end. It doesn't matter if it looks a bit

> odd: the intent is still obvious.

>

Sure.

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Best regards,
Stanislav Kinsbursky
