
Subject: Re: [PATCH v3] NFS: put net on idr allocation failure
Posted by [Stanislav Kinsbursky](#) on Tue, 22 May 2012 14:41:35 GMT
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On 22.05.2012 18:37, Myklebust, Trond wrote:

> On Tue, 2012-05-22 at 12:03 +0400, Stanislav Kinsbursky wrote:

>> Signed-off-by: Stanislav Kinsbursky<skinsbursky@parallels.com>

>> ---

>> fs/nfs/client.c | 4 +++-

>> 1 files changed, 3 insertions(+), 1 deletions(-)

>>

>> diff --git a/fs/nfs/client.c b/fs/nfs/client.c

>> index 44cd70f..ae29d4f 100644

>> --- a/fs/nfs/client.c

>> +++ b/fs/nfs/client.c

>> @@ -176,8 +176,10 @@ static struct nfs_client *nfs_alloc_client(const struct
nfs_client_initdata *cl_

>>

>> #ifdef CONFIG_NFS_V4

>> err = nfs_get_cb_ident_idr(clp, cl_init->minorversion);

>> - if (err)

>> + if (err) {

>> + put_net(clp->net);

>> goto error_cleanup;

>> + }

>>

>> spin_lock_init(&clp->cl_lock);

>> INIT_DELAYED_WORK(&clp->cl_renewd, nfs4_renew_state);

>>

>

> Let's just move the actual get_net() call to the end of the function.

>

Ok. But it will look a bit strange, like this:

```
clp->net = net;
```

```
...
```

```
nfs_get_cb_ident_idr
```

```
...
```

```
get_net(clp->net)
```

Or I can pass net to nfs_get_cb_ident_idr() as a parameter.

Which solution is more preferable&?

--

Best regards,

Stanislav Kinsbursky
