
Subject: [PATCH v2 01/12] NFS: pass net to nfs_callback_down()
Posted by [Stanislav Kinsbursky](#) on Tue, 22 May 2012 07:35:55 GMT
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Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

```
fs/nfs/callback.c | 4 ++--
fs/nfs/callback.h | 2 +-
fs/nfs/client.c   | 2 +-
3 files changed, 4 insertions(+), 4 deletions(-)
```

```
diff --git a/fs/nfs/callback.c b/fs/nfs/callback.c
index 970659d..f3d7ee2 100644
```

```
--- a/fs/nfs/callback.c
+++ b/fs/nfs/callback.c
@@ -322,7 +322,7 @@ out_err:
/*
 * Kill the callback thread if it's no longer being used.
 */
-void nfs_callback_down(int minorversion)
+void nfs_callback_down(int minorversion, struct net *net)
{
    struct nfs_callback_data *cb_info = &nfs_callback_info[minorversion];
```

```
@@ -330,7 +330,7 @@ void nfs_callback_down(int minorversion)
    cb_info->users--;
    if (cb_info->users == 0 && cb_info->task != NULL) {
        kthread_stop(cb_info->task);
-    svc_shutdown_net(cb_info->serv, current->nsproxy->net_ns);
+    svc_shutdown_net(cb_info->serv, net);
    svc_exit_thread(cb_info->rqst);
    cb_info->serv = NULL;
    cb_info->rqst = NULL;
```

```
diff --git a/fs/nfs/callback.h b/fs/nfs/callback.h
index a5527c9..6d900cf 100644
```

```
--- a/fs/nfs/callback.h
+++ b/fs/nfs/callback.h
@@ -194,7 +194,7 @@ extern __be32 nfs4_callback_recall(struct cb_recallargs *args, void
*dummy,
    struct cb_process_state *cps);
#ifdef CONFIG_NFS_V4
extern int nfs_callback_up(u32 minorversion, struct rpc_xprt *xprt);
-extern void nfs_callback_down(int minorversion);
+extern void nfs_callback_down(int minorversion, struct net *net);
extern int nfs4_validate_delegation_stateid(struct nfs_delegation *delegation,
    const nfs4_stateid *stateid);
extern int nfs4_set_callback_sessionid(struct nfs_client *clp);
diff --git a/fs/nfs/client.c b/fs/nfs/client.c
```

index da7b5e4..44cd70f 100644

--- a/fs/nfs/client.c

+++ b/fs/nfs/client.c

@@ -222,7 +222,7 @@ static void nfs4_shutdown_session(struct nfs_client *clp)

static void nfs4_destroy_callback(struct nfs_client *clp)

{
 if (__test_and_clear_bit(NFS_CS_CALLBACK, &clp->cl_res_state))

- nfs_callback_down(clp->cl_mvops->minor_version);

+ nfs_callback_down(clp->cl_mvops->minor_version, clp->net);

}

static void nfs4_shutdown_client(struct nfs_client *clp)
