
Subject: [PATCH v2 01/12] NFS: pass net to nfs_callback_down()
Posted by Stanislav Kinsbursky on Tue, 22 May 2012 07:35:55 GMT
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```
fs/nfs/callback.c |  4 +---  
fs/nfs/callback.h |   2 +-  
fs/nfs/client.c  |   2 +-  
3 files changed, 4 insertions(+), 4 deletions(-)
```

```
diff --git a/fs/nfs/callback.c b/fs/nfs/callback.c  
index 970659d..f3d7ee2 100644  
--- a/fs/nfs/callback.c  
+++ b/fs/nfs/callback.c  
@@ -322,7 +322,7 @@ out_err:  
/*  
 * Kill the callback thread if it's no longer being used.  
 */  
-void nfs_callback_down(int minorversion)  
+void nfs_callback_down(int minorversion, struct net *net)  
{  
    struct nfs_callback_data *cb_info = &nfs_callback_info[minorversion];  
  
@@ -330,7 +330,7 @@ void nfs_callback_down(int minorversion)  
    cb_info->users--;  
    if (cb_info->users == 0 && cb_info->task != NULL) {  
        kthread_stop(cb_info->task);  
-    svc_shutdown_net(cb_info->serv, current->nsproxy->net_ns);  
+    svc_shutdown_net(cb_info->serv, net);  
    svc_exit_thread(cb_info->rqst);  
    cb_info->serv = NULL;  
    cb_info->rqst = NULL;  
diff --git a/fs/nfs/callback.h b/fs/nfs/callback.h  
index a5527c9..6d900cf 100644  
--- a/fs/nfs/callback.h  
+++ b/fs/nfs/callback.h  
@@ -194,7 +194,7 @@ extern __be32 nfs4_callback_recall(struct cb_recallargs *args, void  
*dummy,  
    struct cb_process_state *cps);  
#ifdef CONFIG_NFS_V4  
extern int nfs_callback_up(u32 minorversion, struct rpc_xprt *xprt);  
-extern void nfs_callback_down(int minorversion);  
+extern void nfs_callback_down(int minorversion, struct net *net);  
extern int nfs4_validate_delegation_stateid(struct nfs_delegation *delegation,  
    const nfs4_stateid *stateid);  
extern int nfs4_set_callback_sessionid(struct nfs_client *clp);  
diff --git a/fs/nfs/client.c b/fs/nfs/client.c
```

```
index da7b5e4..44cd70f 100644
--- a/fs/nfs/client.c
+++ b/fs/nfs/client.c
@@ -222,7 +222,7 @@ static void nfs4_shutdown_session(struct nfs_client *clp)
 static void nfs4_destroy_callback(struct nfs_client *clp)
 {
 if (__test_and_clear_bit(NFS_CS_CALLBACK, &clp->cl_res_state))
- nfs_callback_down(clp->cl_mvops->minor_version);
+ nfs_callback_down(clp->cl_mvops->minor_version, clp->net);
 }

 static void nfs4_shutdown_client(struct nfs_client *clp)
```
