Subject: Re: [PATCH v2 02/29] slub: fix slab_state for slub
Posted by Glauber Costa on Thu, 17 May 2012 10:14:18 GMT

On 05/16/2012 01:55 AM, David Rientjes wrote:
> On Fri, 11 May 2012, Glauber Costa wrote:
>
>> When the slub code wants to know if the sysfs state has already been
>> initialized, it tests for slab_state == SYSFS. This is quite fragile,
>> since new state can be added in the future (it is, in fact, for
>> memcg caches). This patch fixes this behavior so the test matches
>>> = SYSFS, as all other state does.
>>
>> Signed-off-by: Glauber Costa<glommer@parallels.com>
>
> Acked-by: David Rientjes<rientjes@google.com>
>
> Can be merged now, there's no dependency on the rest of this patchset.

So, is anyone taking this? I plan another submission this week, let me
know if I should include these two patches or not.