Subject: Re: [PATCH v2 02/29] slub: fix slab_state for slub
Posted by Glauber Costa on Wed, 16 May 2012 06:10:24 GMT

On 05/16/2012 01:55 AM, David Rientjes wrote:
> On Fri, 11 May 2012, Glauber Costa wrote:
>
>> When the slub code wants to know if the sysfs state has already been
>> initialized, it tests for slab_state == SYSFS. This is quite fragile,
>> since new state can be added in the future (it is, in fact, for
>> memcg caches). This patch fixes this behavior so the test matches
>>> = SYSFS, as all other state does.
>>
>> Signed-off-by: Glauber Costa<glommer@parallels.com>
>
> Acked-by: David Rientjes<rientjes@google.com>
>
> Can be merged now, there's no dependency on the rest of this patchset.

Agreed.

If anyone is willing to, would make my life easier in the future.

Valid for all patches that fall in this category (there are quite a few
in the purely memcg land as well)