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Subject: Re: [PATCH v2 05/29] slab: rename gfpflags to allocflags  
Posted by [David Rientjes](#) on Tue, 15 May 2012 21:57:05 GMT  
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On Fri, 11 May 2012, Glauber Costa wrote:

> A consistent name with slub saves us an accessor function.  
> In both caches, this field represents the same thing. We would  
> like to use it from the mem\_cgroup code.  
>  
> Signed-off-by: Glauber Costa <[glommer@parallels.com](mailto:glommer@parallels.com)>

Acked-by: David Rientjes <[rientjes@google.com](mailto:rientjes@google.com)>

Same, can be merged now with no dependency on the rest of this patchset.

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