Subject: Re: [PATCH v2 02/29] slub: fix slab_state for slub
Posted by David Rientjes on Tue, 15 May 2012 21:55:04 GMT

On Fri, 11 May 2012, Glauber Costa wrote:

> When the slub code wants to know if the sysfs state has already been
> initialized, it tests for slab_state == SYSFS. This is quite fragile,
> since new state can be added in the future (it is, in fact, for
> memcg caches). This patch fixes this behavior so the test matches
> >= SYSFS, as all other state does.
>
> Signed-off-by: Glauber Costa <glommer@parallels.com>

Acked-by: David Rientjes <rientjes@google.com>

Can be merged now, there's no dependency on the rest of this patchset.