
Subject: Re: [PATCH v5 2/2] decrement static keys on real destroy time
Posted by [Li Zefan](#) on Mon, 14 May 2012 01:38:36 GMT

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```
> +static void disarm_static_keys(struct mem_cgroup *memcg)  
  
> +{  
> +#ifdef CONFIG_INET  
> + if (memcg->tcp_mem.cg_proto.activated)  
> + static_key_slow_dec(&memcg_socket_limit_enabled);  
> +#endif  
> +}
```

Move this inside the ifdef/endif below ?

Otherwise I think you'll get compile error if !CONFIG_INET...

```
> +  
> #ifdef CONFIG_INET  
> struct cg_proto *tcp_proto_cgroup(struct mem_cgroup *memcg)  
> {  
> @@ -452,6 +462,11 @@ struct cg_proto *tcp_proto_cgroup(struct mem_cgroup *memcg)  
> }  
> EXPORT_SYMBOL(tcp_proto_cgroup);  
> #endif /* CONFIG_INET */  
> +#else  
> +static inline void disarm_static_keys(struct mem_cgroup *memcg)  
> +{  
> +}  
> +  
> #endif /* CONFIG_CGROUP_MEM_RES_CTLR_KMEM */
```
