
Subject: Re: [PATCH v5 2/2] decrement static keys on real destroy time

Posted by [Li Zefan](#) on Mon, 14 May 2012 01:38:36 GMT

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> +static void disarm_static_keys(struct mem_cgroup *memcg)

```
> +{
> +#ifdef CONFIG_INET
> + if (memcg->tcp_mem.cg_proto.activated)
> +  static_key_slow_dec(&memcg_socket_limit_enabled);
> +#endif
> +}
```

Move this inside the ifdef/endif below ?

Otherwise I think you'll get compile error if !CONFIG_INET...

```
> +
> #ifdef CONFIG_INET
> struct cg_proto *tcp_proto_cgroup(struct mem_cgroup *memcg)
> {
> @@ -452,6 +462,11 @@ struct cg_proto *tcp_proto_cgroup(struct mem_cgroup *memcg)
> }
> EXPORT_SYMBOL(tcp_proto_cgroup);
> #endif /* CONFIG_INET */
> +#else
> +static inline void disarm_static_keys(struct mem_cgroup *memcg)
> +{
> +}
> +
> #endif /* CONFIG_CGROUP_MEM_RES_CTLR_KMEM */
```
