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Subject: [PATCH v2 05/29] slab: rename gfpflags to allocflags

Posted by [Glauber Costa](#) on Fri, 11 May 2012 17:44:07 GMT

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A consistent name with slub saves us an accessor function.  
In both caches, this field represents the same thing. We would like to use it from the mem\_cgroup code.

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CC: Pekka Enberg <penberg@cs.helsinki.fi>

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```
include/linux/slab_def.h | 2 +-
mm/slab.c                | 10 +++++-----
2 files changed, 6 insertions(+), 6 deletions(-)
```

```
diff --git a/include/linux/slab_def.h b/include/linux/slab_def.h
```

```
index fbd1117..d41effe 100644
```

```
--- a/include/linux/slab_def.h
```

```
+++ b/include/linux/slab_def.h
```

```
@@ -39,7 +39,7 @@ struct kmem_cache {
    unsigned int gfporder;
```

```
    /* force GFP flags, e.g. GFP_DMA */
    - gfp_t gfpflags;
    + gfp_t allocflags;
```

```
    size_t colour; /* cache colouring range */
    unsigned int colour_off; /* colour offset */
```

```
diff --git a/mm/slab.c b/mm/slab.c
```

```
index 91b9c13..8a851ed 100644
```

```
--- a/mm/slab.c
```

```
+++ b/mm/slab.c
```

```
@@ -1798,7 +1798,7 @@ static void *kmem_getpages(struct kmem_cache *cachep, gfp_t flags,
int nodeid)
```

```
    flags |= __GFP_COMP;
#endif
```

```
- flags |= cachep->gfpflags;
+ flags |= cachep->allocflags;
    if (cachep->flags & SLAB_RECLAIM_ACCOUNT)
        flags |= __GFP_RECLAIMABLE;
```

```
@@ -2509,9 +2509,9 @@ kmem_cache_create (const char *name, size_t size, size_t align,
    cachep->colour = left_over / cachep->colour_off;
    cachep->slab_size = slab_size;
    cachep->flags = flags;
-    cachep->gfpflags = 0;
```

```
+ cachep->allocflags = 0;
  if (CONFIG_ZONE_DMA_FLAG && (flags & SLAB_CACHE_DMA))
-  cachep->gfpflags |= GFP_DMA;
+  cachep->allocflags |= GFP_DMA;
  cachep->buffer_size = size;
  cachep->reciprocal_buffer_size = reciprocal_value(size);
```

```
@@ -2858,9 +2858,9 @@ static void kmem_flagcheck(struct kmem_cache *cachep, gfp_t flags)
{
  if (CONFIG_ZONE_DMA_FLAG) {
    if (flags & GFP_DMA)
-   BUG_ON(!(cachep->gfpflags & GFP_DMA));
+   BUG_ON(!(cachep->allocflags & GFP_DMA));
    else
-   BUG_ON(cachep->gfpflags & GFP_DMA);
+   BUG_ON(cachep->allocflags & GFP_DMA);
  }
}
```

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1.7.7.6

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