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Subject: Re: [PATCH v3 0/2] SUNRPC: separate per-net data creation from service  
Posted by [bfields](#) on Wed, 02 May 2012 21:58:37 GMT

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Thanks, applying.

--b.

On Wed, May 02, 2012 at 04:08:29PM +0400, Stanislav Kinsbursky wrote:

```
> creation
>
> v3: "SUNRPC: new svc_bind() routine introduced" patch was squashed with the
>   "SUNRPC: check rpcbind clients usage counter before decrement" patch.
>
> v2: Increase per-net usage counted in lockd_up_net().
>
> This is a cleanup patch set.
> It will be followed my LockD start/stop cleanup patch set and NFS callback
> service containerization patch set (yes, I forgot to implement it).
>
> Today per-net data is created with service, and then is service is starting in
> other network namespace. And thus it's destroyed with service too. Moreover,
> network context for destroying of per-net data is taken from current process.
> This is correct, but code looks ugly.
> This patch set separates per-net data allocation from service allocation and
> destruction.
> IOW, per-net data have to be destroyed by service users - not service itself.
>
> BTW, NFSd code become uglier with this patch set. Sorry.
> But I assume, that these new ugly parts will be replaced later by NFSd service
> containerization code.
>
> The following series implements...
>
> ---
>
> Stanislav Kinsbursky (2):
>   SUNRPC: new svc_bind() routine introduced
>   SUNRPC: move per-net operations from svc_destroy()
>
>
> fs/lockd/svc.c      | 33 ++++++-----
> fs/nfs/callback.c   | 11 +++++
> fs/nfsd/nfsctl.c    |  4 +++
> fs/nfsd/nfssvc.c    | 16 ++++++
> include/linux/sunrpc/svc.h |  1 +
> net/sunrpc/rpcb_clnt.c | 12 +++++
> net/sunrpc/svc.c     | 23 ++++++-----
```

> 7 files changed, 70 insertions(+), 30 deletions(-)

>

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