
Subject: Re: [PATCH v3 2/2] decrement static keys on real destroy time
Posted by [Glauber Costa](#) on Thu, 26 Apr 2012 22:17:36 GMT

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> No, what I mean is that why can't you do about the same mutexed
> activated inside static_key API function instead of requiring every
> user to worry about the function returning asynchronously.
> ie. synchronize inside static_key API instead of in the callers.
>

Like this?

File Attachments

1) [jump_label.patch](#), downloaded 455 times
