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Subject: Re: [PATCH v3 2/2] decrement static keys on real destroy time  
Posted by [Glauber Costa](#) on Thu, 26 Apr 2012 22:17:36 GMT

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> No, what I mean is that why can't you do about the same mutexed  
> activated inside static\_key API function instead of requiring every  
> user to worry about the function returning asynchronously.  
> ie. synchronize inside static\_key API instead of in the callers.  
>

Like this?

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#### File Attachments

1) [jump\\_label.patch](#), downloaded 402 times

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