
Subject: Re: [PATCH v3 2/2] decrement static keys on real destroy time

Posted by [Glauber Costa](#) on Thu, 26 Apr 2012 22:17:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

> No, what I mean is that why can't you do about the same mutexed
> activated inside static_key API function instead of requiring every
> user to worry about the function returning asynchronously.
> ie. synchronize inside static_key API instead of in the callers.
>

Like this?

File Attachments

1) [jump_label.patch](#), downloaded 437 times
