
Subject: Re: [PATCH 09/23] kmem slab accounting basic infrastructure
Posted by [KAMEZAWA Hiroyuki](#) on Thu, 26 Apr 2012 00:08:39 GMT
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(2012/04/25 23:38), Glauber Costa wrote:

> On 04/24/2012 10:32 PM, KAMEZAWA Hiroyuki wrote:

>> (2012/04/21 6:57), Glauber Costa wrote:

>>>

>>> This patch adds the basic infrastructure for the accounting of the slab

>>> caches. To control that, the following files are created:

>>>

>>> * memory.kmem.usage_in_bytes

>>> * memory.kmem.limit_in_bytes

>>> * memory.kmem.failcnt

>>> * memory.kmem.max_usage_in_bytes

>>>

>>> They have the same meaning of their user memory counterparts. They reflect
>>> the state of the "kmem" res_counter.

>>>

>>> The code is not enabled until a limit is set. This can be tested by the flag

>>> "kmem_accounted". This means that after the patch is applied, no behavioral

>>> changes exists for whoever is still using memcg to control their memory usage.

>>>

>>

>> Hmm, res_counter never goes naeative ?

>

> Why would it?

>

> This one has more or less the same logic as the sock buffers.

>

> If we are not accounted, the caches don't get created. If the caches

> don't get created, we don't release them. (this is modulo bugs, of course)

Okay. Please note how the logic works in description or Doc.

It's a bit complicated part.

Thanks,

-Kame
