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Subject: [PATCH 4/6] LockD: move global usage counter manipulation from error path

Posted by Stanislav Kinsbursky on Wed, 25 Apr 2012 14:23:02 GMT

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Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

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fs/lockd/svc.c | 5 +----

1 files changed, 2 insertions(+), 3 deletions(-)

```
diff --git a/fs/lockd/svc.c b/fs/lockd/svc.c
index ad11ea7..53cd69e 100644
--- a/fs/lockd/svc.c
+++ b/fs/lockd/svc.c
@@ -329,7 +329,7 @@ static struct svc_serv *lockd_create_svc(void)
int lockd_up(struct net *net)
{
    struct svc_serv *serv;
- int error = 0;
+ int error;

    mutex_lock(&nlmsvc_mutex);

@@ -370,14 +370,13 @@ int lockd_up(struct net *net)
    goto err_start;
}

+ nlmsvc_users++;
/*
 * Note: svc_serv structures have an initial use count of 1,
 * so we exit through here on both success and failure.
 */
err_net:
    svc_destroy(serv);
- if (!error)
- nlmsvc_users++;
err_create:
    mutex_unlock(&nlmsvc_mutex);
    return error;
```

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