
Subject: [PATCH 4/6] LockD: move global usage counter manipulation from error path

Posted by [Stanislav Kinsbursky](#) on Wed, 25 Apr 2012 14:23:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

fs/lockd/svc.c | 5 ++---

1 files changed, 2 insertions(+), 3 deletions(-)

diff --git a/fs/lockd/svc.c b/fs/lockd/svc.c

index ad11ea7..53cd69e 100644

--- a/fs/lockd/svc.c

+++ b/fs/lockd/svc.c

@@ -329,7 +329,7 @@ static struct svc_serv *lockd_create_svc(void)

int lockd_up(struct net *net)

{

struct svc_serv *serv;

- int error = 0;

+ int error;

mutex_lock(&nlmsvc_mutex);

@@ -370,14 +370,13 @@ int lockd_up(struct net *net)

goto err_start;

}

+ nlmsvc_users++;

/*

* Note: svc_serv structures have an initial use count of 1,

* so we exit through here on both success and failure.

*/

err_net:

svc_destroy(serv);

- if (!error)

- nlmsvc_users++;

err_create:

mutex_unlock(&nlmsvc_mutex);

return error;
