Subject: Re: [PATCH 09/23] kmem slab accounting basic infrastructure Posted by KAMEZAWA Hiroyuki on Wed, 25 Apr 2012 01:32:32 GMT

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(2012/04/21 6:57), Glauber Costa wrote:

- > This patch adds the basic infrastructure for the accounting of the slab
- > caches. To control that, the following files are created:
- > * memory.kmem.usage in bytes
- > * memory.kmem.limit_in_bytes
- > * memory.kmem.failcnt
- > * memory.kmem.max_usage_in_bytes

>

- > They have the same meaning of their user memory counterparts. They reflect
- > the state of the "kmem" res_counter.

>

- > The code is not enabled until a limit is set. This can be tested by the flag
- > "kmem_accounted". This means that after the patch is applied, no behavioral
- > changes exists for whoever is still using memcg to control their memory usage.

>

Hmm, res_counter never goes naeative?

- > We always account to both user and kernel resource_counters. This effectively
- > means that an independent kernel limit is in place when the limit is set
- > to a lower value than the user memory. A equal or higher value means that the
- > user limit will always hit first, meaning that kmem is effectively unlimited.

>

- > People who want to track kernel memory but not limit it, can set this limit
- > to a very high number (like RESOURCE MAX 1page that no one will ever hit,
- > or equal to the user memory)

>

- > Signed-off-by: Glauber Costa <glommer@parallels.com>
- > CC: Michal Hocko <mhocko@suse.cz>
- > CC: Kamezawa Hiroyuki <kamezawa.hiroyu@jp.fujitsu.com>
- > CC: Johannes Weiner <hannes@cmpxchg.org>

The code itself seems fine.

Reviewed-by: KAMEZAWA Hiroyuki <kamezawa.hiroyu@jp.fujitsu.com>