

---

Subject: Re: [PATCH 3/3] decrement static keys on real destroy time

Posted by [Glauber Costa](#) on Fri, 20 Apr 2012 19:39:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On 04/20/2012 04:38 AM, KAMEZAWA Hiroyuki wrote:

```
>> mem_cgroup_get(memcg);
>> > - sk->sk_cgrp = sk->sk_prot->proto_cgroup(memcg);
>> > + sk->sk_cgrp = cg_proto;
>> > }
>
>
> Is this correct ? cg_proto->active can be true before all jump_labels are
> patched, then we can loose accounting. That will cause underflow of
> res_countner.
>
> cg_proto->active should be set after jump_label modification.
> Then, things will work, I guess.
>
> Thanks,
> -Kame
>
```

Kame,

You are right.

The first update needs to be done after the jump label activation as well. I got myself confused with the two flags =(

I will repost with this fixed once I get into agreement with Tejun and Li about the lockless ->destroy()

---