Subject: Re: [PATCH] SUNRPC: skip dead but not buried clients on PipeFS events
Posted by Stanislav Kinsbursky on Fri, 20 Apr 2012 06:05:05 GMT

> On Thu, Apr 19, 2012 at 03:36:57PM +0400, Stanislav Kinsbursky wrote:
>> Sorry, but ignore this patch too.
>> It can't be that simple because of these cl_count tricks in rpc_release_client...
> OK. Very minor whine:
>

>>> These clients can't be safely dereferenced if their counter in 0.
>>>
>>> Signee-off-by: Stanislav Kinsbursky<skinsbursky@parallels.com>
>>>
>>> Signed-off-by: Stanislav Kinsbursky<skinsbursky@parallels.com>
> I don't mind fixing up trivial slips every now and then, but that double
> signed-off-by seems to happen on a lot of your posts; could you figure
> out what's up with your scripts?

Yes, sure. Sorry.
I've noticed this problem just yesterday.