
Subject: Re: [PATCH 04/10] memcg: Introduce __GFP_NOACCOUNT.
Posted by [Suleiman Souhlal](#) on Sun, 04 Mar 2012 00:10:34 GMT
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On Sat, Mar 3, 2012 at 3:24 PM, Glauber Costa <glommer@parallels.com> wrote:

> On 03/03/2012 01:38 PM, Suleiman Souhlal wrote:

>> Another possible example might be the skb data, which are just kcalloc

>> and are already accounted by your TCP accounting changes, so we might

>> not want to account them a second time.

>

>

> How so?

>

> struct sk_buff * __alloc_skb(unsigned int size, gfp_t gfp_mask,
> int fclone, int node)

> {

> [...]

> cache = fclone ? skbuff_fclone_cache : skbuff_head_cache;

>

> /* Get the HEAD */

> skb = kmem_cache_alloc_node(cache, gfp_mask & ~__GFP_DMA, node);

Just a few lines below:

```
data = kcalloc_node_track_caller(size, gfp_mask, node);
```

-- Suleiman
