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Subject: [PATCH 00/10] memcg: Kernel Memory Accounting.  
Posted by [Suleiman Souhlal](#) on Mon, 27 Feb 2012 22:58:43 GMT  
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This patch series introduces kernel memory accounting to memcg.  
It currently only accounts for slab.

It's very similar to the patchset I sent back in October, but  
with a number of fixes and improvements.  
There is also overlap with Glauber's patchset, but I decided to  
send this because there are some pretty significant differences.

With this patchset, kernel memory gets counted in a memcg's  
memory.kmem.usage\_in\_bytes.  
It's possible to have a limit to the kernel memory by setting  
memory.kmem.independent\_kmem\_limit to 1 and setting the limit in  
memory.kmem.limit\_in\_bytes.  
If memory.kmem.independent\_kmem\_limit is unset, kernel memory also  
gets counted in the cgroup's memory.usage\_in\_bytes, and kernel  
memory allocations may trigger memcg reclaim or OOM.

Slab gets accounted per-page, by using per-cgroup kmem\_caches that  
get created the first time an allocation of that type is done by  
that cgroup.

The main difference with Glauber's patches is here: We try to  
track all the slab allocations, while Glauber only tracks ones  
that are explicitly marked.  
We feel that it's important to track everything, because there  
are a lot of different slab allocations that may use significant  
amounts of memory, that we may not know of ahead of time.  
This is also the main source of complexity in the patchset.

The per-cgroup kmem\_cache approach makes it so that we only have  
to do charges/uncharges in the slow path of the slab allocator,  
which should have low performance impacts.

A per-cgroup kmem\_cache will appear in slabinfo named like its  
original cache, with the cgroup's name in parenthesis.  
On cgroup deletion, the accounting gets moved to the root cgroup  
and any existing cgroup kmem\_cache gets "dead" appended to its  
name, to indicate that its accounting was migrated.  
The dead caches get removed once they no longer have any active  
objects in them.

This patchset does not include any shrinker changes. We already have patches for that, but I felt like it's more important to get the accounting right first, before concentrating on the slab shrinking.

Some caveats:

- Only supports slab.c.
- There is a difference with non-memcg slab allocation in that with this, some slab allocations might fail when they never failed before. For example, a GFP\_NOIO slab allocation wouldn't fail, but now it might.  
We have a change that makes slab accounting behave the same as non-accounted allocations, but I wasn't sure how important it was to include.
- We currently do two atomic operations on every accounted slab free, when we increment and decrement the kmem\_cache's refcount. It's most likely possible to fix this.
- When CONFIG\_CGROUP\_MEM\_RES\_CTLR\_KMEM is enabled, some conditional branches get added to the slab fast paths.  
That said, when the config option is disabled, this patchset is essentially a no-op.

I hope either this or Glauber's patchset will evolve into something that is satisfactory to all the parties.

Patch series, based on Linus HEAD from today:

- 1/10 memcg: Kernel memory accounting infrastructure.
- 2/10 memcg: Uncharge all kmem when deleting a cgroup.
- 3/10 memcg: Reclaim when more than one page needed.
- 4/10 memcg: Introduce \_\_GFP\_NOACCOUNT.
- 5/10 memcg: Slab accounting.
- 6/10 memcg: Track all the memcg children of a kmem\_cache.
- 7/10 memcg: Stop res\_counter underflows.
- 8/10 memcg: Add CONFIG\_CGROUP\_MEM\_RES\_CTLR\_KMEM\_ACCT\_ROOT.
- 9/10 memcg: Per-memcg memory.kmem.slabinfo file.
- 10/10 memcg: Document kernel memory accounting.

Documentation/cgroups/memory.txt | 44 +++-  
include/linux/gfp.h | 2 +  
include/linux/memcontrol.h | 30 ++-  
include/linux/slab.h | 1 +  
include/linux/slab\_def.h | 102 ++++++-  
init/Kconfig | 8 +  
mm/memcontrol.c | 607 ++++++-----  
mm/slab.c | 395 ++++++-----  
8 files changed, 1115 insertions(+), 74 deletions(-)

-- Suleiman

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