
Subject: [PATCH 6/8] nfsd: use hash table from cache detail in nfsd export seq ops
Posted by [Stanislav Kinsbursky](#) on Wed, 28 Mar 2012 15:09:35 GMT
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Hard-code is redundant and will prevent from making caches per net ns.

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

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fs/nfsd/export.c | 3 +++
1 files changed, 3 insertions(+), 0 deletions(-)

diff --git a/fs/nfsd/export.c b/fs/nfsd/export.c
index 1495320..9fe7156 100644

--- a/fs/nfsd/export.c

+++ b/fs/nfsd/export.c

@@ -1035,6 +1035,7 @@ static void *e_start(struct seq_file *m, loff_t *pos)
 unsigned hash, export;
 struct cache_head *ch;
 struct cache_detail *cd = m->private;
+ struct cache_head **export_table = cd->hash_table;

read_lock(&cd->hash_lock);
 if (!n--)

@@ -1061,6 +1062,8 @@ static void *e_next(struct seq_file *m, void *p, loff_t *pos)
{
 struct cache_head *ch = p;
 int hash = (*pos >> 32);
+ struct cache_detail *cd = m->private;
+ struct cache_head **export_table = cd->hash_table;

if (p == SEQ_START_TOKEN)
 hash = 0;
