
Subject: Re: [PATCH 04/10] memcg: Introduce __GFP_NOACCOUNT.
Posted by [Glauber Costa](#) on Tue, 06 Mar 2012 10:36:43 GMT
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On 03/04/2012 04:10 AM, Suleiman Souhlal wrote:
> On Sat, Mar 3, 2012 at 3:24 PM, Glauber Costa<glommer@parallels.com> wrote:
>> On 03/03/2012 01:38 PM, Suleiman Souhlal wrote:
>>> Another possible example might be the skb data, which are just kmalloc
>>> and are already accounted by your TCP accounting changes, so we might
>>> not want to account them a second time.
>>
>>
>> How so?
>>
>> struct sk_buff * __alloc_skb(unsigned int size, gfp_t gfp_mask,
>> int fclone, int node)
>> {
>> [...]
>> cache = fclone ? skbuff_fclone_cache : skbuff_head_cache;
>>
>> /* Get the HEAD */
>> skb = kmem_cache_alloc_node(cache, gfp_mask & ~__GFP_DMA, node);
>
> Just a few lines below:
>
> data = kmalloc_node_track_caller(size, gfp_mask, node);
>
> -- Suleiman
Can't we just make sure those come from the root cgroup's slabs?
Then we need no flag.
