Subject: Re: [Vserver] Re: Container Test Campaign Posted by Herbert Poetzl on Thu, 13 Jul 2006 02:07:04 GMT View Forum Message <> Reply to Message

>> Some updates on >> http://lxc.sourceforge.net/bench/ >>> >> New design, results of the stable version of openvz added, clearer >> figures. >>> >> >> >> >> >> 1. are 2.6.16 OVZ results still for CFQ disk scheduler? > This tests are currently in progress... for the moment, it seems that > the anticipatory io scheduler improves performance a lot. >> 2. there is definetely something unclean in your testing as >> vserver and MCR makes dbench faster than vanilla :))

that's not really unusual ...

> Couldn't some test be faster inside a container than with a Vanilla?

yes, they definitely can, and some very specific ones are constantly faster regardless of how many tests and/or setups you have ...

> For example if I want to dump all files in /proc, obviously inside a > light container it will be faster because /proc visibility is limited > to the container session. Just to be clear: > > r3-21:~ # find /proc/ | wc -l > 4213 > r3-21:~ # mcr-execute -j1 -- find /proc/ | wc -l > 729 > > l'm not sure and I'm still investigating. I'm now adding Oprofile to all

> tests to have more information. If you know technical reasons that imply

> different results, let me know. Help welcome!

yes, the 'isolation' used in Linux-VServer already gave that 'at first glance' strange behaviour that some tests are 'faster' inside a guest than on the real/vanilla system, so for us it is not really new but probably it is still confusing, here are a few reasons _why_ some tests are better than the 'original'

- structures inside the kernel change, relations between certain structures change too, some of those changes cause 'better' behaviour, just because cache usage or memory placement is different
- many checks walk huge lists to find a socket or process or whatever, some of them use hashes to speed up the search, the lightweight guests often provide faster access to 'related' structures
- scheduler and memory management are tricky beasts sometimes it 'just happens' that certain operations and/or sequences are faster than other, although they give the same result

HTC, Herbert

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> Vserver mailing list

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