
Subject: [PATCH 1/3] nitpick: make simple functions inline
Posted by [Glauber Costa](#) on Sun, 11 Dec 2011 14:45:36 GMT
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Those are quite simple bit-testing functions that are only used within this file. Not reason for them not to be inline.

Signed-off-by: Glauber Costa <glommer@parallels.com>

kernel/cgroup.c | 4 +++
1 files changed, 2 insertions(+), 2 deletions(-)

```
diff --git a/kernel/cgroup.c b/kernel/cgroup.c
index d9d5648..e4b9d3c 100644
--- a/kernel/cgroup.c
+++ b/kernel/cgroup.c
@@ -241,12 +241,12 @@ static int cgroup_is_releasable(const struct cgroup *cgrp)
     return (cgrp->flags & bits) == bits;
 }

-static int notify_on_release(const struct cgroup *cgrp)
+static inline int notify_on_release(const struct cgroup *cgrp)
 {
     return test_bit(CGRP_NOTIFY_ON_RELEASE, &cgrp->flags);
 }

-static int clone_children(const struct cgroup *cgrp)
+static inline int clone_children(const struct cgroup *cgrp)
 {
     return test_bit(CGRP_CLONE_CHILDREN, &cgrp->flags);
 }
--
1.7.6.4
```
