
Subject: Re: [PATCH v7 10/10] Disable task moving when using kernel memory accounting

Posted by [KAMEZAWA Hiroyuki](#) on Wed, 30 Nov 2011 02:22:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Tue, 29 Nov 2011 21:57:01 -0200

Glauber Costa <glommer@parallels.com> wrote:

```
> Since this code is still experimental, we are leaving the exact
> details of how to move tasks between cgroups when kernel memory
> accounting is used as future work.
>
> For now, we simply disallow movement if there are any pending
> accounted memory.
>
> Signed-off-by: Glauber Costa <glommer@parallels.com>
> CC: Hiroyuki Kamezawa <kamezawa.hiroyu@jp.fujitsu.com>
> ---
> mm/memcontrol.c | 23 ++++++
> 1 files changed, 22 insertions(+), 1 deletions(-)
>
> diff --git a/mm/memcontrol.c b/mm/memcontrol.c
> index a31a278..dd9a6d9 100644
> --- a/mm/memcontrol.c
> +++ b/mm/memcontrol.c
> @@ -5453,10 +5453,19 @@ static int mem_cgroup_can_attach(struct cgroup_subsys *ss,
> {
>     int ret = 0;
>     struct mem_cgroup *memcg = mem_cgroup_from_cont(cgroup);
> + struct mem_cgroup *from = mem_cgroup_from_task(p);
> +
> + #if defined(CONFIG_CGROUP_MEM_RES_CTLR_KMEM) && defined(CONFIG_INET)
> + if (from != memcg && !mem_cgroup_is_root(from) &&
> +     res_counter_read_u64(&from->tcp_mem.tcp_memory_allocated, RES_USAGE)) {
> +     printk(KERN_WARNING "Can't move tasks between cgroups: "
> +         "Kernel memory held.\n");
> +     return 1;
> + }
> + #endif
```

I wonder....reading all codes again, this is incorrect check.

Hm, let me clarify. IIUC, in old code, "prevent moving" is because you hold reference count of cgroup, which can cause trouble at rmdir() as leaking refcnt.

BTW, because socket is a shared resource between cgroup, changes in mm->owner may cause task cgroup moving implicitly. So, if you allow leak of resource here, I guess... you can take mem_cgroup_get() refcnt which is memcg-local and

allow rmdir(). Then, this limitation may disappear.

Then, users will be happy but admins will have unseen kernel resource usage in not populated(by rmdir) memcg. Hm, big trouble ?

Thanks,
-Kame
