Subject: Re: [PATCH] event: fix TP_printk() argument in sched_switch Posted by Steven Rostedt on Wed, 02 Nov 2011 23:07:57 GMT

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```
On Thu, 2011-11-03 at 01:40 +0300, Andrew Vagin wrote: 
> process_arg(...) can't parse "__entry->prev_state & (TASK_STATE_MAX-1)", 
> because a complicated argument should be within brackets.
```

No it is fine, the userspace tool is broken.

```
> Without this patch "perf report" prints following errors:
> $ ./perf record -ag -e sched:sched_switch
> ...
> $ ./perf report
> Warning: Error: expected type 5 but read 4
> Warning: Error: expected type 4 but read 0
> Fatal: bad op token {
> Signed-off-by: Andrew Vagin <avagin@openvz.org>
```

NACK!

This is a perf userspace bug, not a kernel one. Please fix the userspace tool instead.

Note, the new version of libparsevent handles this case without issue. Perf just needs to be updated.

-- Steve

```
> include/trace/events/sched.h | 2 +-
> 1 files changed, 1 insertions(+), 1 deletions(-)
>
> diff --qit a/include/trace/events/sched.h b/include/trace/events/sched.h
> index 959ff18..1838237 100644
> --- a/include/trace/events/sched.h
> +++ b/include/trace/events/sched.h
> @ @ -140,7 +140,7 @ @ TRACE EVENT(sched switch,
> TP printk("prev comm=%s prev pid=%d prev prio=%d prev state=%s%s ==>
next_comm=%s next_pid=%d next_prio=%d",
   __entry->prev_comm, __entry->prev_pid, __entry->prev_prio,
   __entry->prev_state & (TASK_STATE_MAX-1) ?
    __print_flags(__entry->prev_state & (TASK_STATE_MAX-1), "|",
       _print_flags((__entry->prev_state & (TASK_STATE_MAX-1)), "|",
    { 1, "S"}, { 2, "D" }, { 4, "T" }, { 8, "t" },
    { 16, "Z" }, { 32, "X" }, { 64, "x" },
```

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