
Subject: [PATCH v7 1/7] SUNRPC: introduce helpers for reference counted rpcbind clients

Posted by [Stanislav Kinsbursky](#) on Fri, 28 Oct 2011 10:52:37 GMT

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v6:

1) added write memory barrier to `rpcb_set_local` to make sure, that rpcbind clients become valid before `rpcb_users` assignment
2) explicitly set `rpcb_users` to 1 instead of incrementing it (looks clearer from my pow).

v5: fixed races with `rpcb_users` in `rpcb_get_local()`

This helpers will be used for dynamical creation and destruction of rpcbind clients.

Variable `rpcb_users` is actually a counter of lauched RPC services. If rpcbind clients has been created already, then we just increase `rpcb_users`.

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

```
net/sunrpc/rpcb_clnt.c | 53 ++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
1 files changed, 53 insertions(+), 0 deletions(-)
```

```
diff --git a/net/sunrpc/rpcb_clnt.c b/net/sunrpc/rpcb_clnt.c
index e45d2fb..9830d87 100644
```

```
--- a/net/sunrpc/rpcb_clnt.c
+++ b/net/sunrpc/rpcb_clnt.c
@@ -114,6 +114,9 @@ static struct rpc_program rpcb_program;
 static struct rpc_clnt * rpcb_local_clnt;
 static struct rpc_clnt * rpcb_local_clnt4;

+DEFINE_SPINLOCK(rpcb_clnt_lock);
+unsigned int  rpcb_users;
+
 struct rpcbind_args {
     struct rpc_xprt * r_xprt;

@@ -161,6 +164,56 @@ static void rpcb_map_release(void *data)
     kfree(map);
 }

+static int rpcb_get_local(void)
+{
+    int cnt;
+
+    spin_lock(&rpcb_clnt_lock);
+    if (rpcb_users)
```

```

+ rpcb_users++;
+ cnt = rpcb_users;
+ spin_unlock(&rpcb_clnt_lock);
+
+ return cnt;
+}
+
+void rpcb_put_local(void)
+{
+ struct rpc_clnt *clnt = rpcb_local_clnt;
+ struct rpc_clnt *clnt4 = rpcb_local_clnt4;
+ int shutdown;
+
+ spin_lock(&rpcb_clnt_lock);
+ if (--rpcb_users == 0) {
+   rpcb_local_clnt = NULL;
+   rpcb_local_clnt4 = NULL;
+ }
+ shutdown = !rpcb_users;
+ spin_unlock(&rpcb_clnt_lock);
+
+ if (shutdown) {
+   /*
+    * cleanup_rpcb_clnt - remove xprtsock's sysctls, unregister
+    */
+   if (clnt4)
+     rpc_shutdown_client(clnt4);
+   if (clnt)
+     rpc_shutdown_client(clnt);
+ }
+}
+
+static void rpcb_set_local(struct rpc_clnt *clnt, struct rpc_clnt *clnt4)
+{
+ /* Protected by rpcb_create_local_mutex */
+ rpcb_local_clnt = clnt;
+ rpcb_local_clnt4 = clnt4;
+ smp_wmb();
+ rpcb_users = 1;
+ dprintk("RPC:      created new rpcb local clients (rpcb_local_clnt: "
+   "%p, rpcb_local_clnt4: %p)\n", rpcb_local_clnt,
+   rpcb_local_clnt4);
+}
+
+/*
+ * Returns zero on success, otherwise a negative errno value
+ * is returned.

```
