Subject: Re: [PATCH v3 0/3] SUNRPC: rcbind clients virtualization Posted by Stanislav Kinsbursky on Fri, 28 Oct 2011 09:41:44 GMT View Forum Message <> Reply to Message

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On Fri, Oct 28, 2011 at 01:24:45PM +0400, Stanislav Kinsbursky wrote:
This patch-set was created before you've sent your NFSd plan and we
disacussed Lockd per netns.
So, this sentence: "NFSd service will be per netns too from my pow"
is obsolete. And Lockd will be one for all.
I believe lockd should be pert-netns--at least that's what the server
needs.
(The single lockd thread may handle requests from all netns, but it
should behave like a different service depending on netns, so its data
structures, etc. will need to be per-ns.
```

Sure. Looks like we have misunderstanding here. When I said, that Lockd should be one for all, I meaned, that we will have only one kthread for all ns (not one per ns). Private data will be per net ns, of course.

BTW, Bruce, please, have a brief look at my e-mail to linux-nfs@vger.kernel.org named "SUNRPC: non-exclusive pipe creation".

I've done a lot in "RPC pipefs per net ns" task, and going to send first patches soon. But right now I'm really confused will this non-exclusive pipes creation and almost ready so remove this functionality. But I'm afraid, that I've missed something. Would be greatly appreciate for your opinion about my question.

```
> --b.
>
>> Or you are asking about something else?
>>> --b.
>>>> And also we have NFSd file system, which
>>> is not virtualized yet.
>>>> The following series consists of:
>>>>
>>>> ---
>>>>
>>>> Stanislav Kinsbursky (3):
          SUNRPC: move rpcbind internals to sunrpc part of network namespace context
>>>>
          SUNRPC: optimize net_ns dereferencing in rpcbind creation calls
>>>>
          SUNRPC: optimize net_ns dereferencing in rpcbind registering calls
>>>>
>>>>
```