## Subject: Re: [PATCH v3 0/3] SUNRPC: rcbind clients virtualization Posted by bfields on Thu, 27 Oct 2011 20:25:14 GMT View Forum Message <> Reply to Message On Thu, Oct 27, 2011 at 10:10:43PM +0300, Stanislav Kinsbursky wrote: > v3: > 1) First two patches from previous version were squashed. > This patch-set was created in context of clone of git branch: > git://git.linux-nfs.org/projects/trondmy/nfs-2.6.git > and rebased on tag "v3.1". > This patch-set virtualizes rpcbind clients per network namespace context. IOW, > each network namespace will have its own pair of rpcbind clients (if they would > be created by request). > > Note: > 1) this patch-set depends on "SUNRPC: make rpcbind clients allocated and > destroyed dynamically" patch-set which has been send earlier. > 2) init\_net pointer is still used instead of current->nsproxy->net\_ns, > because I'm not sure yet about how to virtualize services. I.e. NFS callback > services will be per netns. NFSd service will be per netns too from my pow. But > Lockd can be per netns or one for all. I'm not sure what you mean by that; could you explain? --b. > And also we have NFSd file system, which > is not virtualized yet. > The following series consists of: > > Stanislav Kinsbursky (3): SUNRPC: move rpcbind internals to sunrpc part of network namespace context > SUNRPC: optimize net in significant of the surface > SUNRPC: optimize net\_ns dereferencing in rpcbind registering calls > > > > net/sunrpc/netns.h 5 ++ 2 files changed, 61 insertions(+), 47 deletions(-) > > Signature