

---

Subject: Re: [PATCH v7 0/8] Request for inclusion: tcp memory buffers  
Posted by [davem](#) on Thu, 13 Oct 2011 20:08:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

From: Glauber Costa <glommer@parallels.com>

Date: Fri, 14 Oct 2011 00:05:58 +0400

> On 10/14/2011 12:00 AM, David Miller wrote:

>> That imposes a new non-trivial cost, in fast paths, even when people

>> do not use your feature.

> Well, there is a cost, but all past submissions included round trip

> benchmarks.

> In none of them I could see any significant slowdown.

Did you try millions of sockets doing all kinds of different accesses?

Did you check the nanosecond latency of operations over loopback so  
that the real cost of you change can be isolated and thus measured  
properly?

---