
Subject: Re: [PATCH v3 00/16] make rpc_pipefs be mountable multiple time
Posted by [Rob Landley](#) on Mon, 17 Jan 2011 12:30:16 GMT

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On 01/14/2011 07:48 AM, Kirill A. Shutemov wrote:

> Prepare nfs/sunrpc stack to use multiple instances of rpc_pipefs.
> Only for client for now.

Ok, Google is being really unhelpful here.

What is rpc_pipefs for? What uses it, and to do what exactly? Is it used by nfs server code, or by the client code, or both? Is it a way for userspace to talk to the kernel, or for the kernel to talk to itself? Is it used at mount time, or during filesystem operation?

I'm interested in giving this patch series a much more thorough review, but I can't figure out what the subsystem it's modifying actually `_is_`.

(Maybe this is something to do with filesystems/nfs/rpc-cache.txt?)

Rob

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