
Subject: Re: [PATCH 1/4] users: let clone_uts_ns() handle setting uts->user_ns
Posted by [serge](#) on Mon, 21 Feb 2011 13:58:03 GMT

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Quoting Oleg Nesterov (oleg@redhat.com):

> On 02/21, Daniel Lezcano wrote:

> >

> > On 02/21/2011 05:01 AM, Serge E. Hallyn wrote:

> >> To do so we need to pass in the task_struct who'll get the utsname,

> >> so we can get its user_ns.

> >>

> >> -extern struct uts_namespace *copy_utsname(unsigned long flags,

> >> - struct uts_namespace *ns);

> >> +extern struct uts_namespace *copy_utsname(struct task_struct *tsk,

> >> + unsigned long flags,

> >> + struct uts_namespace *ns);

> >

> > Why don't we pass 'user_ns' instead of 'tsk' ? that will look

> > semantically clearer for the caller no ?

> > (example below).

> > ...

> >

> > new_nsp->uts_ns = copy_utsname(flags, tsk->nsproxy->uts_ns, task_cred_xxx(tsk,
user)->user_ns);

>

> To me tsk looks more readable, I mean

>

> new_nsp->uts_ns = copy_utsname(flags, tsk);

>

> copy_utsname() can find both uts_ns and user_ns looking at task_struct.

Uh, yeah. I should remove the 'ns' argument there shouldn't I.

Daniel, does that sway your opinion then?

thanks,

-serge

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