Subject: Re: Network namespaces a path to mergable code. Posted by ebiederm on Wed, 28 Jun 2006 18:11:24 GMT

View Forum Message <> Reply to Message

Andrey Savochkin <saw@swsoft.com> writes:

- >> In a slightly different vein your second patch introduced a lot
- >> of #ifdef CONFIG_NET_NS in C files. That is something we need to look closely

>> at.

- >> So I think the abstraction that we use to access per network namespace
- >> variables needs some work if we are going to allow the ability to compile
- >> out all of the namespace code. The explicit versus implicit lookup is just
- >> one dimension of that problem.

>

> This is a good comment.

>

- > Those ifdef's mostly correspond to places where we walk over lists
- > and need to filter-out entities not belonging to a specific namespace.
- > Those places about the same in your and my implementation.
- > We can think what we can do with them.
- > One trick that I used on several occasions is net ns same macro
- > which doesn't evalute its arguments if CONFIG_NET_NS not defined,
- > and thus can be used without ifdef's.

>

- > Returning to implicit vs explicit function arguments, I belive that implicit
- > arguments are more promising in having zero impact on the code when
- > CONFIG NET NS is disabled.
- > Functions like inet addr type will translate into exactly the same code as
- > they did without net namespace patches.

Which brings us to a basic question. Does it make sense to have a define that completely disables namespace support.

I know all of the simple namespaces have been implemented like that, and it was relatively easy there. I'm not at all certain in the long term we want a configuration option. Especially if simply enabling the code doesn't have an impact on performance. Which I think is a merge requirement anyway.

As for inet_addr_type and friends I do agree that implicit arguments make for an easier implementation of CONFIG_NET_NS. My gut feel is though that the code with explicit arguments is probably more comprehensible in the long term. Especially as we find more weird exceptions where the process we are running in does not have the correct network namespace.

In general unnecessary CONFIG options are a problem because they make

the entire testing process much harder and make the code harder to write (so that both cases work and work cleanly).

So my feeling is that we actually want to kill all of those CONFIG_XXX_NS options.

Which simply leaves us with the problem of implementing the code cleanly.

Eric