
Subject: [patch 1/4] Network namespaces: cleanup of dev_base list use
Posted by [Andrey Savochkin](#) on Mon, 26 Jun 2006 09:49:45 GMT

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Cleanup of dev_base list use, with the aim to make device list per-namespace.

In almost every occasion, use of dev_base variable and dev->next pointer
could be easily replaced by for_each_netdev loop.

A few most complicated places were converted to using
first_netdev()/next_netdev().

Signed-off-by: Andrey Savochkin <saw@swsoft.com>

```
arch/s390/appldata/appldata_net_sum.c |  2
arch/sparc64/solaris/ioctl.c          |  2
drivers/block/aoe/aoecmd.c           |  8 ++
drivers/net/wireless/strip.c         |  4 -
drivers/parisc/led.c                |  2
include/linux/netdevice.h            | 28 ++++++-----
net/8021q/vlan.c                  |  4 -
net/8021q/vlanproc.c               | 10 +---
net/bridge/br_if.c                 |  4 -
net/bridge/br_ioctl.c               |  4 +
net/bridge/br_netlink.c             |  3 -
net/core/dev.c                     | 70 ++++++-----
net/core/dev_mcast.c               |  4 -
net/core/rtnetlink.c               | 18 +++++-
net/decnet/af_decnet.c              | 11 +---
net/decnet/dn_dev.c                | 17 +++++-
net/decnet/dn_fib.c                |  2
net/decnet/dn_route.c              | 12 +---
net/ipv4/devinet.c                 | 15 +++++-
net/ipv4/igmp.c                   | 25 ++++++-----
net/ipv6/addrconf.c                | 28 ++++++-----
net/ipv6/anycast.c                | 22 ++++++-----
net/ipv6/mcast.c                  | 20 ++++++-----
net/llc/llc_core.c                 |  7 ++
net/netrom/nr_route.c              |  4 -
net/rose/rose_route.c              |  8 ++
net/sched/sch_api.c                |  8 ++
net/sctp/protocol.c                |  2
net/tipc/eth_media.c               | 12 +---
```

29 files changed, 200 insertions, 156 deletions

--- ./arch/s390/appldata/appldata_net_sum.c.vedevbase Mon Mar 20 08:53:29 2006

+++ ./arch/s390/appldata/appldata_net_sum.c Thu Jun 22 12:03:07 2006

@@ -108,7 +108,7 @@ static void appldata_get_net_sum_data(vo

tx_dropped = 0;

collisions = 0;

```

read_lock(&dev_base_lock);
- for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
    if (dev->get_stats == NULL) {
        continue;
    }
--- ./arch/sparc64/solaris/ioctl.c.vedevbase Mon Mar 20 08:53:29 2006
+++ ./arch/sparc64/solaris/ioctl.c Thu Jun 22 12:03:07 2006
@@ @ -686,7 +686,7 @@ static inline int solaris_i(unsigned int
    int i = 0;

    read_lock_bh(&dev_base_lock);
- for (d = dev_base; d; d = d->next) i++;
+ for_each_netdev(d) i++;
    read_unlock_bh(&dev_base_lock);

    if (put_user (i, (int __user *)A(arg)))
--- ./drivers/block/aoe/aoecmd.c.vedevbase Wed Jun 21 18:50:28 2006
+++ ./drivers/block/aoe/aoecmd.c Thu Jun 22 12:03:07 2006
@@ @ -204,14 +204,17 @@ aoecmd_cfg_pkts(ushort aoemajor, unsigne
    sl = sl_tail = NULL;

    read_lock(&dev_base_lock);
- for (ifp = dev_base; ifp; dev_put(ifp), ifp = ifp->next) {
+ for_each_netdev(dev) {
        dev_hold(ifp);
- if (!is_aoe_netif(ifp))
+ if (!is_aoe_netif(ifp)) {
        + dev_put(ifp);
        continue;
+ }

    skb = new_skb(ifp, sizeof *h + sizeof *ch);
    if (skb == NULL) {
        printk(KERN_INFO "aoe: aoecmd_cfg: skb alloc failure\n");
+ dev_put(ifp);
        continue;
    }
    if (sl_tail == NULL)
@@ @ -229,6 +232,7 @@ aoecmd_cfg_pkts(ushort aoemajor, unsigne

    skb->next = sl;
    sl = skb;
+ dev_put(ifp);
}
read_unlock(&dev_base_lock);

--- ./drivers/net/wireless/strip.c.vedevbase Wed Jun 21 18:50:43 2006

```

```

+++ ./drivers/net/wireless/strip.c Thu Jun 22 12:03:07 2006
@@ -1970,8 +1970,7 @@ static struct net_device *get_strip_dev(
    sizeof(zero_address))) {
    struct net_device *dev;
    read_lock_bh(&dev_base_lock);
- dev = dev_base;
- while (dev) {
+ for_each_netdev(dev) {
    if (dev->type == strip_info->dev->type &&
        !memcmp(dev->dev_addr,
        &strip_info->true_dev_addr,
@@ -1982,7 +1981,6 @@ static struct net_device *get_strip_dev(
    read_unlock_bh(&dev_base_lock);
    return (dev);
}
- dev = dev->next;
}
read_unlock_bh(&dev_base_lock);
}

--- ./drivers/parisc/led.c.vedevbase Wed Jun 21 18:52:58 2006
+++ ./drivers/parisc/led.c Thu Jun 22 12:03:07 2006
@@ -368,7 +368,7 @@ static __inline__ int led_get_net_activi
 * for reading should be OK */
read_lock(&dev_base_lock);
rcu_read_lock();
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
    struct net_device_stats *stats;
    struct in_device *in_dev = __in_dev_get_rcu(dev);
    if (!in_dev || !in_dev->ifa_list)
--- ./include/linux/netdevice.h.vedevbase Wed Jun 21 18:53:17 2006
+++ ./include/linux/netdevice.h Thu Jun 22 18:57:50 2006
@@ -289,8 +289,8 @@ struct net_device

    unsigned long state;

- struct net_device *next;
-
+ struct list_head dev_list;
+
 /* The device initialization function. Called only once. */
int (*init)(struct net_device *dev);

@@ -543,9 +543,27 @@ struct packet_type {
#include <linux/interrupt.h>
#include <linux/notifier.h>

-extern struct net_device loopback_dev; /* The loopback */

```

```

-extern struct net_device *dev_base; /* All devices */
-extern rwlock_t dev_base_lock; /* Device list lock */
+extern struct net_device loopback_dev; /* The loopback */
+extern struct list_head dev_base_head; /* All devices */
+extern rwlock_t dev_base_lock; /* Device list lock */
+
+">#define for_each_netdev(p) list_for_each_entry(p, &dev_base_head, dev_list)
+
+/* DO NOT USE first_netdev/next_netdev, use loop defined above */
+#define first_netdev() ({ \
+    list_empty(&dev_base_head) ? NULL : \
+    list_entry(dev_base_head.next, \
+    struct net_device, \
+    dev_list); \
+})
+
+#define next_netdev(dev) ({ \
+    struct list_head *__next; \
+    __next = (dev)->dev_list.next; \
+    __next == &dev_base_head ? NULL : \
+    list_entry(__next, \
+    struct net_device, \
+    dev_list); \
+})
+
extern int netdev_boot_setup_check(struct net_device *dev);
extern unsigned long netdev_boot_base(const char *prefix, int unit);
--- ./net/8021q/vlan.c.vedevbase Wed Jun 21 18:51:08 2006
+++ ./net/8021q/vlan.c Thu Jun 22 12:03:07 2006
@@ -121,8 +121,8 @@ static void __exit vlan_cleanup_devices(
    struct net_device *dev, *nxt;

    rtnl_lock();
- for (dev = dev_base; dev; dev = nxt) {
-    nxt = dev->next;
+ for (dev = first_netdev(); dev; dev = nxt) {
+    nxt = next_netdev(dev);
    if (dev->priv_flags & IFF_802_1Q_VLAN) {
        unregister_vlan_dev(VLAN_DEV_INFO(dev)->real_dev,
                            VLAN_DEV_INFO(dev)->vlan_id);
--- ./net/8021q/vlanproc.c.vedevbase Mon Mar 20 08:53:29 2006
+++ ./net/8021q/vlanproc.c Thu Jun 22 12:03:07 2006
@@ -242,7 +242,7 @@ int vlan_proc_rem_dev(struct net_device
static struct net_device *vlan_skip(struct net_device *dev)
{
    while (dev && !(dev->priv_flags & IFF_802_1Q_VLAN))
-    dev = dev->next;
+    dev = next_netdev(dev);

```

```

return dev;
}
@@ -258,8 +258,8 @@ static void *vlan_seq_start(struct seq_f
if (*pos == 0)
    return SEQ_START_TOKEN;

- for (dev = vlan_skip(dev_base); dev && i < *pos;
-     dev = vlan_skip(dev->next), ++i);
+ for (dev = vlan_skip(first_netdev()); dev && i < *pos;
+     dev = vlan_skip(next_netdev(dev)), ++i);

    return (i == *pos) ? dev : NULL;
}
@@ -269,8 +269,8 @@ static void *vlan_seq_next(struct seq_fi
++*pos;

    return vlan_skip((v == SEQ_START_TOKEN)
-     ? dev_base
-     : ((struct net_device *)v)->next);
+     ? first_netdev()
+     : next_netdev((struct net_device *)v));
}

static void vlan_seq_stop(struct seq_file *seq, void *v)
--- ./net/bridge/br_if.c.vedevbase Wed Jun 21 18:53:18 2006
+++ ./net/bridge/br_if.c Thu Jun 22 12:03:07 2006
@@ -468,8 +468,8 @@ void __exit br_cleanup_bridges(void)
    struct net_device *dev, *nxt;

    rtnl_lock();
- for (dev = dev_base; dev; dev = nxt) {
-     nxt = dev->next;
+ for (dev = first_netdev(); dev; dev = nxt) {
+     nxt = next_netdev(dev);
        if (dev->priv_flags & IFF_EBRIDGE)
            del_br(dev->priv);
    }
--- ./net/bridge/br_ioctl.c.vedevbase Mon Mar 20 08:53:29 2006
+++ ./net/bridge/br_ioctl.c Thu Jun 22 12:03:07 2006
@@ -27,7 +27,9 @@ static int get_bridge_ifindices(int *ind
    struct net_device *dev;
    int i = 0;

- for (dev = dev_base; dev && i < num; dev = dev->next) {
+ for_each_netdev(dev) {
+     if (i >= num)
+         break;
        if (dev->priv_flags & IFF_EBRIDGE)

```

```

    indices[i++] = dev->ifindex;
}
--- ./net/bridge/br_netlink.c.vedevbase Wed Jun 21 18:53:18 2006
+++ ./net/bridge/br_netlink.c Thu Jun 22 12:03:07 2006
@@ -109,7 +109,8 @@ static int br_dump_ifinfo(struct sk_buff
int err = 0;

read_lock(&dev_base_lock);
- for (dev = dev_base, idx = 0; dev; dev = dev->next) {
+ idx = 0;
+ for_each_netdev(dev) {
    struct net_bridge_port *p = dev->br_port;

    /* not a bridge port */
--- ./net/core/dev.c.vedevbase Wed Jun 21 18:53:18 2006
+++ ./net/core/dev.c Thu Jun 22 17:40:13 2006
@@ -174,13 +174,12 @@ static spinlock_t net_dma_event_lock;
 * unregister_netdevice(), which must be called with the rtnl
 * semaphore held.
 */
-struct net_device *dev_base;
-static struct net_device **dev_tail = &dev_base;
DEFINE_RWLOCK(dev_base_lock);
-
-EXPORT_SYMBOL(dev_base);
EXPORT_SYMBOL(dev_base_lock);

+LIST_HEAD(dev_base_head);
+EXPORT_SYMBOL(dev_base_head);
+
#define NETDEV_HASHBITS 8
static struct hlist_head dev_name_head[1<<NETDEV_HASHBITS];
static struct hlist_head dev_index_head[1<<NETDEV_HASHBITS];
@@ -575,7 +574,7 @@ struct net_device *dev_getbyhwaddr(unsig

ASSERT_RTNL();

- for (dev = dev_base; dev; dev = dev->next)
+ for_each_netdev(dev)
    if (dev->type == type &&
        !memcmp(dev->dev_addr, ha, dev->addr_len))
        break;
@@ -589,7 +588,7 @@ struct net_device *dev_getfirstbyhwtype(
    struct net_device *dev;

    rtnl_lock();
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {

```

```

if (dev->type == type) {
    dev_hold(dev);
    break;
@@ -617,7 +616,7 @@ struct net_device * dev_get_by_flags(uns
    struct net_device *dev;

    read_lock(&dev_base_lock);
- for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
    if (((dev->flags ^ if_flags) & mask) == 0) {
        dev_hold(dev);
        break;
@@ -680,7 +679,7 @@ int dev_alloc_name(struct net_device *de
    if (!inuse)
        return -ENOMEM;

- for (d = dev_base; d; d = d->next) {
+ for_each_netdev(d) {
    if (!sscanf(d->name, name, &i))
        continue;
    if (i < 0 || i >= max_netdevices)
@@ -966,7 +965,7 @@ int register_netdevice_notifier(struct n
    rtnl_lock();
    err = raw_notifier_chain_register(&netdev_chain, nb);
    if (!err) {
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
        nb->notifier_call(nb, NETDEV_REGISTER, dev);

        if (dev->flags & IFF_UP)
@@ -1903,7 +1902,7 @@ static int dev_ifconf(char __user *arg)
 */
total = 0;
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
    for (i = 0; i < NPROTO; i++) {
        if (gifconf_list[i]) {
            int done;
@@ -1935,26 +1934,25 @@ static int dev_ifconf(char __user *arg)
 * This is invoked by the /proc filesystem handler to display a device
 * in detail.
 */
-static __inline__ struct net_device *dev_get_idx(loff_t pos)
-{
-    struct net_device *dev;
-    loff_t i;
-

```

```

- for (i = 0, dev = dev_base; dev && i < pos; ++i, dev = dev->next);
-
- return i == pos ? dev : NULL;
-}
-
void *dev_seq_start(struct seq_file *seq, loff_t *pos)
{
+ struct net_device *dev;
+ loff_t off = 1;
read_lock(&dev_base_lock);
- return *pos ? dev_get_idx(*pos - 1) : SEQ_START_TOKEN;
+ if (!*pos)
+ return SEQ_START_TOKEN;
+ for_each_netdev(dev) {
+ if (off++ == *pos)
+ return dev;
+ }
+ return NULL;
}

void *dev_seq_next(struct seq_file *seq, void *v, loff_t *pos)
{
+ struct net_device *dev = v;
++*pos;
- return v == SEQ_START_TOKEN ? dev_base : ((struct net_device *)v)->next;
+ return v == SEQ_START_TOKEN ? first_netdev() : next_netdev(dev);
}

void dev_seq_stop(struct seq_file *seq, void *v)
@@ -2837,11 +2835,9 @@ int register_netdevice(struct net_device
set_bit(__LINK_STATE_PRESENT, &dev->state);

- dev->next = NULL;
dev_init_scheduler(dev);
write_lock_bh(&dev_base_lock);
- *dev_tail = dev;
- dev_tail = &dev->next;
+ list_add_tail(&dev->dev_list, &dev_base_head);
hlist_add_head(&dev->name_hlist, head);
hlist_add_head(&dev->index_hlist, dev_index_hash(dev->ifindex));
dev_hold(dev);
@@ -3119,8 +3115,6 @@ void synchronize_net(void)

int unregister_netdevice(struct net_device *dev)
{
- struct net_device *d, **dp;
-
```

```

BUG_ON(dev_boot_phase);
ASSERT_RTNL();

@@ -3138,23 +3132,11 @@ int unregister_netdevice(struct net_devi
    dev_close(dev);

/* And unlink it from device chain. */
- for (dp = &dev_base; (d = *dp) != NULL; dp = &d->next) {
- if (d == dev) {
- write_lock_bh(&dev_base_lock);
- hlist_del(&dev->name_hlist);
- hlist_del(&dev->index_hlist);
- if (dev_tail == &dev->next)
- dev_tail = dp;
- *dp = d->next;
- write_unlock_bh(&dev_base_lock);
- break;
- }
- }
- if (!d) {
- printk(KERN_ERR "unregister net_device: '%s' not found\n",
- dev->name);
- return -ENODEV;
- }
+ write_lock_bh(&dev_base_lock);
+ list_del(&dev->dev_list);
+ hlist_del(&dev->name_hlist);
+ hlist_del(&dev->index_hlist);
+ write_unlock_bh(&dev_base_lock);

    dev->reg_state = NETREG_UNREGISTERING;

--- ./net/core/dev_mcast.c.vedevbase Wed Jun 21 18:53:18 2006
+++ ./net/core/dev_mcast.c Thu Jun 22 12:03:08 2006
@@ -225,7 +225,7 @@ static void *dev_mc_seq_start(struct seq
    loff_t off = 0;

    read_lock(&dev_base_lock);
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
    if (off++ == *pos)
        return dev;
    }
@@ -236,7 +236,7 @@ static void *dev_mc_seq_next(struct seq_
{
    struct net_device *dev = v;
    ++*pos;
- return dev->next;

```

```

+ return next_netdev(dev);
}

static void dev_mc_seq_stop(struct seq_file *seq, void *v)
--- ./net/core/rtnetlink.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/core/rtnetlink.c Thu Jun 22 12:03:08 2006
@@ -320,14 +320,16 @@ static int rtnetlink_dump_ifinfo(struct
    struct net_device *dev;

    read_lock(&dev_base_lock);
- for (dev=dev_base, idx=0; dev; dev = dev->next, idx++) {
- if (idx < s_idx)
- continue;
- if (rtnetlink_fill_ifinfo(skb, dev, RTM_NEWLINK,
- NETLINK_CB(cb->skb).pid,
- cb->nlh->nlmsg_seq, 0,
- NLM_F_MULTI) <= 0)
- break;
+ idx = 0;
+ for_each_netdev(dev) {
+ if (idx >= s_idx) {
+ if (rtnetlink_fill_ifinfo(skb, dev, RTM_NEWLINK,
+ NETLINK_CB(cb->skb).pid,
+ cb->nlh->nlmsg_seq, 0,
+ NLM_F_MULTI) <= 0)
+ break;
+ }
+ idx++;
}
read_unlock(&dev_base_lock);
cb->args[0] = idx;
--- ./net/decnet/af_decnet.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/decnet/af_decnet.c Thu Jun 22 12:03:08 2006
@@ -721,7 +721,7 @@ static int dn_bind(struct socket *sock,
    struct sock *sk = sock->sk;
    struct dn_scp *scp = DN_SK(sk);
    struct sockaddr_dn *saddr = (struct sockaddr_dn *)uaddr;
- struct net_device *dev;
+ struct net_device *pdev, *dev;
    int rv;

    if (addr_len != sizeof(struct sockaddr_dn))
@@ -745,12 +745,15 @@ static int dn_bind(struct socket *sock,
    if (!(saddr->sdn_flags & SDF_WILD)) {
        if (dn_ntohs(saddr->sdn_nodeaddr)) {
+ dev = NULL;
        read_lock(&dev_base_lock);

```

```

- for(dev = dev_base; dev; dev = dev->next) {
-   if (!dev->dn_ptr)
+ for_each_netdev(pdev) {
+   if (!pdev->dn_ptr)
     continue;
-   if (dn_dev_islocal(dev, dn_saddr2dn(saddr)))
+   if (dn_dev_islocal(pdev, dn_saddr2dn(saddr))) {
+     dev = pdev;
     break;
+   }
}
read_unlock(&dev_base_lock);
if (dev == NULL)
--- ./net/decnet/dn_dev.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/decnet/dn_dev.c Thu Jun 22 12:03:08 2006
@@ -776,13 +776,14 @@ static int dn_dev_dump_ifaddr(struct sk_
  s_idx = cb->args[0];
  s_dn_idx = dn_idx = cb->args[1];
  read_lock(&dev_base_lock);
- for(dev = dev_base, idx = 0; dev; dev = dev->next, idx++) {
+ idx = 0;
+ for_each_netdev(dev) {
  if (idx < s_idx)
-   continue;
+   goto cont;
  if (idx > s_idx)
    s_dn_idx = 0;
  if ((dn_db = dev->dn_ptr) == NULL)
-   continue;
+   goto cont;

for(ifa = dn_db->ifa_list, dn_idx = 0; ifa; ifa = ifa->ifa_next, dn_idx++) {
  if (dn_idx < s_dn_idx)
@@ -795,6 +796,8 @@ static int dn_dev_dump_ifaddr(struct sk_
    NLM_F_MULTI) <= 0)
  goto done;
}
+cont:
+ idx++;
}
done:
read_unlock(&dev_base_lock);
@@ -1265,7 +1268,7 @@ void dn_dev_devices_off(void)
 struct net_device *dev;

 rtnl_lock();
- for(dev = dev_base; dev; dev = dev->next)
+ for_each_netdev(dev)

```

```

dn_dev_down(dev);
rtnl_unlock();

@@ -1276,7 +1279,7 @@ void dn_dev_devices_on(void)
struct net_device *dev;

rtnl_lock();
- for(dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
    if (dev->flags & IFF_UP)
        dn_dev_up(dev);
}
@@ -1297,7 +1300,7 @@ int unregister_dnaddr_notifier(struct no
static inline struct net_device *dn_dev_get_next(struct seq_file *seq, struct net_device *dev)
{
do {
- dev = dev->next;
+ dev = next_netdev(dev);
} while(dev && !dev->dn_ptr);

return dev;
@@ -1307,7 +1310,7 @@ static struct net_device *dn_dev_get_idx
{
struct net_device *dev;

- dev = dev_base;
+ dev = first_netdev();
if (dev && !dev->dn_ptr)
    dev = dn_dev_get_next(seq, dev);
if (pos) {
--- ./net/decnet/dn_fib.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/decnet/dn_fib.c Thu Jun 22 12:03:08 2006
@@ -631,7 +631,7 @@ static void dn_fib_del_ifaddr(struct dn_


/* Scan device list */
read_lock(&dev_base_lock);
- for(dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
    dn_db = dev->dn_ptr;
    if (dn_db == NULL)
        continue;
--- ./net/decnet/dn_route.c.vedevbase Wed Jun 21 18:53:19 2006
+++ ./net/decnet/dn_route.c Thu Jun 22 12:03:08 2006
@@ -923,16 +923,16 @@ static int dn_route_output_slow(struct d
    goto out;
}
read_lock(&dev_base_lock);
- for(dev_out = dev_base; dev_out; dev_out = dev_out->next) {

```

```

+ for_each_netdev(dev_out) {
  if (!dev_out->dn_ptr)
    continue;
- if (dn_dev_islocal(dev_out, oldflp->fld_src))
- break;
+ if (dn_dev_islocal(dev_out, oldflp->fld_src)) {
+ dev_hold(dev_out);
+ goto source_ok;
+ }
}
read_unlock(&dev_base_lock);
- if (dev_out == NULL)
- goto out;
- dev_hold(dev_out);
+ goto out;
source_ok:
;
}
--- ./net/ipv4/devinet.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/ipv4/devinet.c Thu Jun 22 12:03:08 2006
@@ -842,7 +842,7 @@ no_in_dev:
 */
read_lock(&dev_base_lock);
rcu_read_lock();
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
  if ((in_dev = __in_dev_get_rcu(dev)) == NULL)
    continue;

@@ -921,7 +921,7 @@ u32 inet_confirm_addr(const struct net_d
read_lock(&dev_base_lock);
rcu_read_lock();
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
  if ((in_dev = __in_dev_get_rcu(dev))) {
    addr = confirm_addr_indev(in_dev, dst, local, scope);
    if (addr)
@@ -1095,17 +1095,18 @@ static int inet_dump_ifaddr(struct sk_bu
struct in_ifaddr *ifa;
int s_ip_idx, s_idx = cb->args[0];

+ idx = 0;
s_ip_idx = ip_idx = cb->args[1];
read_lock(&dev_base_lock);
- for (dev = dev_base, idx = 0; dev; dev = dev->next, idx++) {
+ for_each_netdev(dev) {
  if (idx < s_idx)

```

```

- continue;
+ goto cont;
if (idx > s_idx)
    s_ip_idx = 0;
rcu_read_lock();
if ((in_dev = __in_dev_get_rcu(dev)) == NULL) {
    rCU_read_unlock();
- continue;
+ goto cont;
}

for (ifa = in_dev->if_a_list, ip_idx = 0; ifa;
@@ -1120,6 +1121,8 @@ static int inet_dump_ifaddr(struct sk_bu
    }
}
rcu_read_unlock();
+cont:
+ idx++;
}

done:
@@ -1171,7 +1174,7 @@ void inet_forward_change(void)
    ipv4_devconf_dflt.forwarding = on;

    read_lock(&dev_base_lock);
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
    struct in_device *in_dev;
    rCU_read_lock();
    in_dev = __in_dev_get_rcu(dev);
--- ./net/ipv4/igmp.c.vedevbase Wed Jun 21 18:53:19 2006
+++ ./net/ipv4/igmp.c Thu Jun 22 12:03:08 2006
@@ -2255,19 +2255,21 @@ struct igmp_mc_iter_state {

static inline struct ip_mc_list *igmp_mc_get_first(struct seq_file *seq)
{
+ struct net_device *dev;
    struct ip_mc_list *im = NULL;
    struct igmp_mc_iter_state *state = igmp_mc_seq_private(seq);

- for (state->dev = dev_base, state->in_dev = NULL;
-     state->dev;
-     state->dev = state->dev->next) {
+ state->dev = NULL;
+ state->in_dev = NULL;
+ for_each_netdev(dev) {
    struct in_device *in_dev;
- in_dev = in_dev_get(state->dev);

```

```

+ in_dev = in_dev_get(dev);
  if (!in_dev)
    continue;
  read_lock(&in_dev->mc_list_lock);
  im = in_dev->mc_list;
  if (im) {
+   state->dev = dev;
    state->in_dev = in_dev;
    break;
  }
@@ -2286,7 +2288,7 @@ static struct ip_mc_list *igmp_mc_get_ne
  read_unlock(&state->in_dev->mc_list_lock);
  in_dev_put(state->in_dev);
}
- state->dev = state->dev->next;
+ state->dev = next_netdev(state->dev);
  if (!state->dev) {
    state->in_dev = NULL;
    break;
@@ -2417,15 +2419,17 @@ struct igmp_mcf_iter_state {

static inline struct ip_sf_list *igmp_mcf_get_first(struct seq_file *seq)
{
+ struct net_device *dev;
  struct ip_sf_list *psf = NULL;
  struct ip_mc_list *im = NULL;
  struct igmp_mcf_iter_state *state = igmp_mcf_seq_private(seq);

- for (state->dev = dev_base, state->idev = NULL, state->im = NULL;
-     state->dev;
-     state->dev = state->dev->next) {
+ state->dev = NULL;
+ state->im = NULL;
+ state->idev = NULL;
+ for_each_netdev(dev) {
  struct in_device *idev;
- idev = in_dev_get(state->dev);
+ idev = in_dev_get(dev);
  if (unlikely(idev == NULL))
    continue;
  read_lock(&idev->mc_list_lock);
@@ -2434,6 +2438,7 @@ static inline struct ip_sf_list *igmp_mc
  spin_lock_bh(&im->lock);
  psf = im->sources;
  if (likely(psf != NULL)) {
+   state->dev = dev;
    state->im = im;
    state->idev = idev;

```

```

break;
@@ -2459,7 +2464,7 @@ static struct ip_sf_list *igmp_mcf_get_n
    read_unlock(&state->idev->mc_list_lock);
    in_dev_put(state->idev);
}
- state->dev = state->dev->next;
+ state->dev = next_netdev(state->dev);
if (!state->dev) {
    state->idev = NULL;
    goto out;
--- ./net/ipv6/addrconf.c.vedevbase Wed Jun 21 18:53:20 2006
+++ ./net/ipv6/addrconf.c Thu Jun 22 12:03:08 2006
@@ -470,7 +470,7 @@ static void addrconf_forward_change(void
    struct inet6_dev *idev;

    read_lock(&dev_base_lock);
- for (dev=dev_base; dev; dev=dev->next) {
+ for_each_netdev(dev) {
    read_lock(&addrconf_lock);
    idev = __in6_dev_get(dev);
    if (idev) {
@@ -889,7 +889,7 @@ int ipv6_dev_get_saddr(struct net_device
    read_lock(&dev_base_lock);
    read_lock(&addrconf_lock);

- for (dev = dev_base; dev; dev=dev->next) {
+ for_each_netdev(dev) {
    struct inet6_dev *idev;
    struct inet6_ifaddr *ifa;

@@ -1971,7 +1971,7 @@ static void sit_add_v4_addrs(struct inet
    return;
}

-     for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
    struct in_device * in_dev = __in_dev_get_rtnl(dev);
    if (in_dev && (dev->flags & IFF_UP)) {
        struct in_ifaddr * ifa;
@@ -2120,7 +2120,7 @@ static void ip6_tnl_add_linklocal(struct
    return;
}

/* then try to inherit it from any device */
- for (link_dev = dev_base; link_dev; link_dev = link_dev->next) {
+ for_each_netdev(link_dev) {
    if (!ipv6_inherit_linklocal(idev, link_dev))
        return;
}

```

```

@@ -3005,18 +3005,19 @@ static int inet6_dump_addr(struct sk_buf
 struct ifmcaddr6 *ifmca;
 struct ifacaddr6 *ifaca;

+ idx = 0;
 s_idx = cb->args[0];
 s_ip_idx = ip_idx = cb->args[1];
 read_lock(&dev_base_lock);

- for (dev = dev_base, idx = 0; dev; dev = dev->next, idx++) {
+ for_each_netdev(dev) {
    if (idx < s_idx)
- continue;
+ goto cont;
    if (idx > s_idx)
        s_ip_idx = 0;
    ip_idx = 0;
    if ((idev = in6_dev_get(dev)) == NULL)
- continue;
+ goto cont;
    read_lock_bh(&idev->lock);
    switch (type) {
        case UNICAST_ADDR:
@@ -3063,6 +3064,8 @@ static int inet6_dump_addr(struct sk_buf
    }
    read_unlock_bh(&idev->lock);
    in6_dev_put(idev);
+cont:
+ idx++;
}
done:
if (err <= 0) {
@@ -3230,17 +3233,20 @@ static int inet6_dump_ifinfo(struct sk_b
 struct net_device *dev;
 struct inet6_dev *idev;

+ idx = 0;
 read_lock(&dev_base_lock);
- for (dev=dev_base, idx=0; dev; dev = dev->next, idx++) {
+ for_each_netdev(dev) {
    if (idx < s_idx)
- continue;
+ goto cont;
    if ((idev = in6_dev_get(dev)) == NULL)
- continue;
+ goto cont;
    err = inet6_fill_ifinfo(skb, idev, NETLINK_CB(cb->skb).pid,
        cb->nlh->nlmsg_seq, RTM_NEWRINK, NLM_F_MULTI);

```

```

in6_dev_put(idev);
if (err <= 0)
    break;
+cont:
+ idx++;
}
read_unlock(&dev_base_lock);
cb->args[0] = idx;
@@ -3864,7 +3870,7 @@ void __exit addrconf_cleanup(void)
 * clean dev list.
 */
- for (dev=dev_base; dev; dev=dev->next) {
+ for_each_netdev(dev) {
    if ((idev = __in6_dev_get(dev)) == NULL)
        continue;
    addrconf_ifdown(dev, 1);
--- ./net/ipv6/anycast.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/ipv6/anycast.c Thu Jun 22 12:03:08 2006
@@ -428,11 +428,13 @@ int ipv6_chk_acast_addr(struct net_devic
    if (dev)
        return ipv6_chk_acast_dev(dev, addr);
    read_lock(&dev_base_lock);
- for (dev=dev_base; dev; dev=dev->next)
- if (ipv6_chk_acast_dev(dev, addr))
- break;
+ for_each_netdev(dev)
+ if (ipv6_chk_acast_dev(dev, addr)) {
+ read_unlock(&dev_base_lock);
+ return 1;
+ }
    read_unlock(&dev_base_lock);
- return dev != 0;
+ return 0;
}


```

```

@@ -446,19 +448,21 @@ struct ac6_iter_state {

static inline struct ifacaddr6 *ac6_get_first(struct seq_file *seq)
{
+ struct net_device *dev;
    struct ifacaddr6 *im = NULL;
    struct ac6_iter_state *state = ac6_seq_private(seq);

- for (state->dev = dev_base, state->idev = NULL;
-     state->dev;
-     state->dev = state->dev->next) {


```

```

+ state->dev = NULL;
+ state->idev = NULL;
+ for_each_netdev(dev) {
    struct inet6_dev *idev;
- idev = in6_dev_get(state->dev);
+ idev = in6_dev_get(dev);
    if (!idev)
        continue;
    read_lock_bh(&idev->lock);
    im = idev->ac_list;
    if (im) {
+ state->dev = dev;
        state->idev = idev;
        break;
    }
@@ @ -477,7 +481,7 @@ static struct ifacaddr6 *ac6_get_next(st
    read_unlock_bh(&state->idev->lock);
    in6_dev_put(state->idev);
}
- state->dev = state->dev->next;
+ state->dev = next_netdev(state->dev);
if (!state->dev) {
    state->idev = NULL;
    break;
--- ./net/ipv6/mcast.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/ipv6/mcast.c Thu Jun 22 12:03:08 2006
@@ @ -2326,9 +2326,8 @@ static inline struct ifmcaddr6 *igmp6_mc
    struct ifmcaddr6 *im = NULL;
    struct igmp6_mc_iter_state *state = igmp6_mc_seq_private(seq);

- for (state->dev = dev_base, state->idev = NULL;
-     state->dev;
-     state->dev = state->dev->next) {
+ state->idev = NULL;
+ for_each_netdev(state->dev) {
    struct inet6_dev *idev;
    idev = in6_dev_get(state->dev);
    if (!idev)
@@ @ -2355,7 +2354,7 @@ static struct ifmcaddr6 *igmp6_mc_get_ne
    read_unlock_bh(&state->idev->lock);
    in6_dev_put(state->idev);
}
- state->dev = state->dev->next;
+ state->dev = next_netdev(state->dev);
if (!state->dev) {
    state->idev = NULL;
    break;
@@ @ -2466,15 +2465,17 @@ struct igmp6_mc_iter_state {

```

```

static inline struct ip6_sf_list *igmp6_mcf_get_first(struct seq_file *seq)
{
+ struct net_device *dev;
    struct ip6_sf_list *psf = NULL;
    struct ifmcaddr6 *im = NULL;
    struct igmp6_mcf_iter_state *state = igmp6_mcf_seq_private(seq);

- for (state->dev = dev_base, state->idev = NULL, state->im = NULL;
-     state->dev;
-     state->dev = state->dev->next) {
+ state->dev = NULL;
+ state->im = NULL;
+ state->idev = NULL;
+ for_each_netdev(dev) {
    struct inet6_dev *idev;
-     idev = in6_dev_get(state->dev);
+     idev = in6_dev_get(dev);
    if (unlikely(idev == NULL))
        continue;
    read_lock_bh(&idev->lock);
@@ -2483,6 +2484,7 @@ static inline struct ip6_sf_list *igmp6_
    spin_lock_bh(&im->mca_lock);
    psf = im->mca_sources;
    if (likely(psf != NULL)) {
+     state->dev = dev;
        state->im = im;
        state->idev = idev;
        break;
@@ -2508,7 +2510,7 @@ static struct ip6_sf_list *igmp6_mcf_get
    read_unlock_bh(&state->idev->lock);
    in6_dev_put(state->idev);
}
-     state->dev = state->dev->next;
+     state->dev = next_netdev(state->dev);
    if (!state->dev) {
        state->idev = NULL;
        goto out;
--- ./net/llc/llc_core.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/llc/llc_core.c Thu Jun 22 12:03:08 2006
@@ -161,8 +161,11 @@ static struct packet_type llc_tr_packet_

static int __init llc_init(void)
{
- if (dev_base->next)
-     memcpy(llc_station_mac_sa, dev_base->next->dev_addr, ETH_ALEN);
+ struct net_device *dev;
+

```

```

+ dev = next_netdev(first_netdev());
+ if (dev)
+   memcpy(llc_station_mac_sa, dev->dev_addr, ETH_ALEN);
else
  memset(llc_station_mac_sa, 0, ETH_ALEN);
  dev_add_pack(&llc_packet_type);
--- ./net/netrom/nr_route.c.vedevbase Mon Mar 20 08:53:29 2006
+++ ./net/netrom/nr_route.c Thu Jun 22 12:03:08 2006
@@ -595,7 +595,7 @@ struct net_device *nr_dev_first(void)
 struct net_device *dev, *first = NULL;

 read_lock(&dev_base_lock);
- for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
  if ((dev->flags & IFF_UP) && dev->type == ARPHRD_NETROM)
    if (first == NULL || strncmp(dev->name, first->name, 3) < 0)
      first = dev;
@@ -615,7 +615,7 @@ struct net_device *nr_dev_get(ax25_address
 struct net_device *dev;

 read_lock(&dev_base_lock);
- for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
  if ((dev->flags & IFF_UP) && dev->type == ARPHRD_NETROM && ax25cmp(addr,
(ax25_address *)dev->dev_addr) == 0) {
    dev_hold(dev);
    goto out;
--- ./net/rose/rose_route.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/rose/rose_route.c Thu Jun 22 12:03:08 2006
@@ -600,7 +600,7 @@ struct net_device *rose_dev_first(void)
 struct net_device *dev, *first = NULL;

 read_lock(&dev_base_lock);
- for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
  if ((dev->flags & IFF_UP) && dev->type == ARPHRD_ROSE)
    if (first == NULL || strncmp(dev->name, first->name, 3) < 0)
      first = dev;
@@ -618,12 +618,13 @@ struct net_device *rose_dev_get(rose_address
 struct net_device *dev;

 read_lock(&dev_base_lock);
- for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
  if ((dev->flags & IFF_UP) && dev->type == ARPHRD_ROSE && rosencmp(addr, (rose_address
*)dev->dev_addr) == 0) {
    dev_hold(dev);
    goto out;

```

```

    }
}
+ dev = NULL;
out:
    read_unlock(&dev_base_lock);
    return dev;
@@ -634,10 +635,11 @@ static int rose_dev_exists(rose_address
    struct net_device *dev;

    read_lock(&dev_base_lock);
- for (dev = dev_base; dev != NULL; dev = dev->next) {
+ for_each_netdev(dev) {
    if ((dev->flags & IFF_UP) && dev->type == ARPHRD_ROSE && rosecmp(addr, (rose_address
*)dev->dev_addr) == 0)
        goto out;
    }
+ dev = NULL;
out:
    read_unlock(&dev_base_lock);
    return dev != NULL;
--- ./net/sched/sch_api.c.vedevbase Mon Mar 20 08:53:29 2006
+++ ./net/sched/sch_api.c Thu Jun 22 12:03:08 2006
@@ -830,12 +830,15 @@ static int tc_dump_qdisc(struct sk_buff
    struct net_device *dev;
    struct Qdisc *q;

+ idx = 0;
    s_idx = cb->args[0];
    s_q_idx = q_idx = cb->args[1];
    read_lock(&dev_base_lock);
- for (dev=dev_base, idx=0; dev; dev = dev->next, idx++) {
- if (idx < s_idx)
+ for_each_netdev(dev) {
+ if (idx < s_idx) {
+ idx++;
    continue;
+ }
    if (idx > s_idx)
    s_q_idx = 0;
    read_lock_bh(&qdisc_tree_lock);
@@ -853,6 +856,7 @@ static int tc_dump_qdisc(struct sk_buff
    q_idx++;
}
read_unlock_bh(&qdisc_tree_lock);
+ idx++;
}

done:

```

```

--- ./net/sctp/protocol.c.vedevbase Wed Jun 21 18:53:23 2006
+++ ./net/sctp/protocol.c Thu Jun 22 12:03:08 2006
@@ @ -177,7 +177,7 @@ static void __sctp_get_local_addr_list(v
 struct sctp_af *af;

 read_lock(&dev_base_lock);
- for (dev = dev_base; dev; dev = dev->next) {
+ for_each_netdev(dev) {
    __list_for_each(pos, &sctp_address_families) {
        af = list_entry(pos, struct sctp_af, list);
        af->copy_addrlist(&sctp_local_addr_list, dev);
--- ./net/tipc/eth_media.c.vedevbase Wed Jun 21 18:51:09 2006
+++ ./net/tipc/eth_media.c Thu Jun 22 12:03:08 2006
@@ @ -118,17 +118,19 @@ static int recv_msg(struct sk_buff *buf,
static int enable_bearer(struct tipc_bearer *tb_ptr)
{
- struct net_device *dev = dev_base;
+ struct net_device *pdev, *dev;
    struct eth_bearer *eb_ptr = &eth_bearers[0];
    struct eth_bearer *stop = &eth_bearers[MAX_ETH_BEARERS];
    char *driver_name = strchr((const char *)tb_ptr->name, ':') + 1;

/* Find device with specified name */

- while (dev && dev->name &&
-       (memcmp(dev->name, driver_name, strlen(dev->name)))) {
-     dev = dev->next;
- }
+ dev = NULL;
+ for_each_netdev(pdev)
+   if (!memcmp(pdev->name, driver_name, strlen(pdev->name))) {
+     dev = pdev;
+     break;
+ }
    if (!dev)
        return -ENODEV;

```
