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Subject: Re: [patch 2/6] [Network namespace] Network device sharing by view  
Posted by [Andrey Savochkin](#) on Mon, 26 Jun 2006 09:47:11 GMT  
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Hi Daniel,

It's good that you kicked off network namespace discussion.  
Although I wish you'd Cc'ed someone at OpenVZ so I could notice it earlier :).

Indeed, the first point to agree in this discussion is device list.  
In your patch, you essentially introduce a data structure parallel  
to the main device list, creating a "view" of this list.  
I see a fundamental problem with this approach.  
When a device presents an skb to the protocol layer, it needs to know to which  
namespace this skb belongs.  
Otherwise you would never get rid of problems with bind: what to do if device  
eth1 is visible in namespace1, namespace2, and root namespace, and each  
namespace has a socket bound to 0.0.0.0:80?

We have to conclude that each device should be visible only in one namespace.  
In this case, instead of introducing net\_ns\_dev and net\_ns\_dev\_list  
structures, we can simply have a separate dev\_base list head in each namespace.  
Moreover, separate device list in each namespace will be in line with  
making namespace isolation complete. Complete isolation will allow each  
namespace to set up own tun/tap devices, have own routes, netfilter tables,  
and so on.

My follow-up messages will contain the first set of patches with network  
namespaces implemented in the same way as network isolation in OpenVZ.  
This patchset introduces namespaces for device list and IPv4 FIB/routing.  
Two technical issues are omitted to make the patch idea clearer: device moving  
between namespaces, and selective routing cache flush + garbage collection.

If this patchset is agreeable, the next patchset will finalize integration  
with nsproxy, add namespaces to socket lookup code and neighbour  
cache, and introduce a simple device to pass traffic between namespaces.  
Then we will turn to less obvious matters including netlink messages,  
network statistics, representation of network information in proc and sysfs,  
tuning of parameters through sysctl, IPv6 and other protocols, and  
per-namespace netfilters.

Best regards  
Andrey

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