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Subject: Re: Is complex dynamic scripting, really necessary?

Posted by [max.havoc](#) on Wed, 07 Apr 2010 16:09:58 GMT

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The answer to this question from me, is "No".

Complex scripting is not required, even at the level I use OpenVZ.

(traffic conditioning, VPN, GRE tunnels)

I always choose the simplest method of configurations.

Although, static VETH configurations on the Node server will cause "error" messages to be displayed upon boot-up (no VETH device found), this is simply has to do with run-level timings between the "network" daemon, and OpenVZ.

This was an easy fix, as I created an "init" garbage collector script, to remove all known "VETH" configurations, and create a "loader" script, to transfer all "VETH" configurations from a given directory, just before OpenVZ starts.

This script was later changed to add specific kernel keys that OpenVZ and/or networking required.

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