Subject: Re: TCP: time wait bucket table overflow - memory leak?
Posted by maratrus on Mon, 20 Jul 2009 10:26:30 GMT
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Quote:
The top output i provided shows a completely idle system - what are those tons of active processes?

Not only a great number of active processes but also processes in "D" state are taken into account when "load average" is calculated.

Quote:
like i wrote, during the last test i killed most of the apps within the failed VE. There was pretty much nothing running except for init and a few basic daemons. I'll try to grab ps next time.

Moreover you can try to stop a problem VE and get alt-sysrq-* output at that moment to find out where "vzctl" process sticks.

Quote:
The actual question is why the load grows infinitely: this is our problem.

What kind out of load you have in mind? Load average numbers?