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Subject: Re: Server crash

Posted by [dvazart](#) on Tue, 30 Jun 2009 13:31:16 GMT

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Thanks for your answer.

So, if my HN enters in a state of out of memory, with only half the memory used, this can lead to produce the "oops" in OpenVZ?

and this means that I have a problem in some of the memory bars...

am I right?

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