Subject: Re: Need help with CPU shortage Posted by maratrus on Thu, 18 Jun 2009 11:48:48 GMT View Forum Message <> Reply to Message

I think you'd better

- tune CPUUNITS in an appropriate way so that HN receives at least 5%-10% (OpenVZ-Users-Guilde page 53)

- remove all CPULIMITS (or make them not to be too small).

- think about decreasing the number of VEs

