

There is BUG.

src/lib/ub.c

```
void add_ub_limit(struct ub_struct *ub, int res_id, unsigned long *limit)
{
#define ADD_UB_PARAM(name, id) \
if (res_id == id) { \
    ub->name = limit; \
    return; \
}

    ADD_UB_PARAM(kmemsize, PARAM_KMEMSIZE)
    ADD_UB_PARAM(lockedpages, PARAM_LOCKEDPAGES)
    ADD_UB_PARAM(privvmpages, PARAM_PRIVVMPAGES)
    ADD_UB_PARAM(shmpages, PARAM_SHMPAGES)
    ADD_UB_PARAM(numproc, PARAM_NUMPROC)
    ADD_UB_PARAM(physpages, PARAM_PHYSPAGES)
    ADD_UB_PARAM(vmguarpages, PARAM_VMGUARPAGES)
    ADD_UB_PARAM(oomguarpages, PARAM_OOMGUARPAGES)
    ADD_UB_PARAM(numtcpsock, PARAM_NUMTCPSOCK)
    ADD_UB_PARAM(numflock, PARAM_NUMFLOCK)
    ADD_UB_PARAM(numpty, PARAM_NUMPTY)
    ADD_UB_PARAM(numsiginfo, PARAM_NUMSIGINFO)
    ADD_UB_PARAM(tcpsndbuf, PARAM_TCPSNDBUF)
    ADD_UB_PARAM(tcprcvbuf, PARAM_TCPRCVBUF)
    ADD_UB_PARAM(othersockbuf, PARAM_OTHERSOCKBUF)
    ADD_UB_PARAM(dgramrcvbuf, PARAM_DGRAMRCVBUF)
    ADD_UB_PARAM(numothersock, PARAM_NUMOTHERSOCK)
    ADD_UB_PARAM(numfile, PARAM_NUMFILE)
    ADD_UB_PARAM(dcachesize, PARAM_DCACHESIZE)
    ADD_UB_PARAM(numiptent, PARAM_NUMIPTENT)
    ADD_UB_PARAM(avnumproc, PARAM_AVNUMPROC)
#undef ADD_UB_PARAM
}
```

The swappages don't set, add ADD_UB_PARAM(swappages, PARAM_SWAPPAGES).
