Subject: Re: Measuring and Adjusting CPU utilization Posted by dev on Wed, 07 Jun 2006 08:20:05 GMT

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- > Thanks! This solved the problem. However, I still see the loadavg at
- > 100% (got from cat /proc/loadavg), but if I run top and see the CPU% for
- > the one particular application (while(1) loop), it is limited to 10% CPU.

This is also correct, since load average means 'average number of processes in running + uninterruptible state'. Since you busy loop is constantly in running state, it is accounted as 1.0 in loadavg.

- > I can add up the CPU% for all the processes running in the container,
- > and can get the current % utilization of the container. Is there a
- > better way to do this?

Sorry, didn't got what you mean... Probably you ask how to calculate the amount of CPU being consumed by VPS in %?

To do so, you need to monitor /proc/vz/vestat file.

http://forum.openvz.org/index.php?t=msg&goto=2790&&a mp;srch=vestat#msg_2790

Thanks, Kirill > Pradeep > > Pradeep Padala wrote: > > > Thanks for the explanation, but I DID use the --cpulimit parameter. > > > > I set the limit to 1000 units, I run a while(1) loop, and I see a > 100% > loadavg on the host node. Shouldn't it be somewhere around 10%? > > Pradeep > > On 6/6/06, *Kir Kolyshkin* <kir@openvz.org > <mailto:kir@openvz.org> <mailto:kir@openvz.org <mailto:kir@openvz.org>>> > > wrote: Looks like you misunderstand the concept of cpuunits. > > cpuunits is > not a hard limit, but just a suggestion, and a CPU time is shared > proportionally to the values given. So, if you will have 9 > VEs and the host system with cpuunits set to 1000 for all of them, and run the

loop

>

- > in all of them, each VE will use 10% of the CPU time.
- > >
- > In case you will stop the loop running in 5 VEs so there will
- > be 4
- > > such
- > VEs (plus the host system) left, each of them will use 20% of
- > the CPU.
- > So, all the CPU time is distributed between VEs which will
- > need it,
- > according with their proportional couunits.
- > >
- > More to say, the concept of "total CPU units" is purely fiction,
- > > and is
- > here just for the convenience. People do want to set CPU units is
- > > terms
- > of processor's megaherts, and this is what cpuunits does. But in
- > > fact it
- > > is not a megaherts but just a relative weights. I.e. all the
- > cpuunits
- > values are relative to each other, it doesn't matter what the
- > actual
- > numbers are -- what matters is a number given to a VE in relation
- > > to the
- > sum of all cpuweights (which is expressed as "total CPU units"
- > > just for
- > > the convenience).
- > >
- > So, cpuunits, if you do not oversell them, are a CPU
- > quarantee, not a
- > > limit. If you want CPU limit -- use cpulimit parameter.
- > >
- > > Pradeep Padala wrote:
- > >
- > > Hi,
- > > >
- > > I am trying to measure the CPU utilization of the VZ
- > > containers, and
- > > change the cpu share dynamically. I have poured over most
- > of the
- > > documentation, and looked at the code as well, and it seems
- > like
- > > there's no utility that can directly show the current CPU
- > > utilization
- > > of a container (some thing like 30% of CPU). A search on the
- > > user list
- > > got me a message, where someone suggested using loadavg.
- > > However, It
- > > seems like the loadayg is not showing the proper

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utilization (or
>
         > showing the total CPU utilization). This is what I am doing.
>
     >
     >
>
         > I setup a container with 1000 units limit (total CPU units:
         ~10000). I
>
     >
     >
         > wrote a small do {; }while(1); loop and ran it in the
>
    container,
         now I
     >
>
         > do cat /proc/loadavg in both the container and on the host
     >
    node.
>
         > Since, the container is only using 1000 units, I should see
     >
>
         something
         > like 100% loadavg in the container, and 10% loadavg in the
     >
>
    hostnode.
>
         > But, I see 100% at both places. Am I doing something wrong?
     >
>
>
    How do I
         > get the current cpu utilization of a container?
>
     >
>
         > Thanks,
>
     >
>
```